

Signaling Human Intentions to Service Robots: Understanding the Use of Social Cues during In-Person Conversations

Hanfang Lyu¹, Xiaoyu Wang¹, Nandi Zhang², Shuai Ma¹, Qian Zhu³, Yuhan Luo⁴, Fugee Tsung^{1,5}, and Xiaojuan Ma¹.

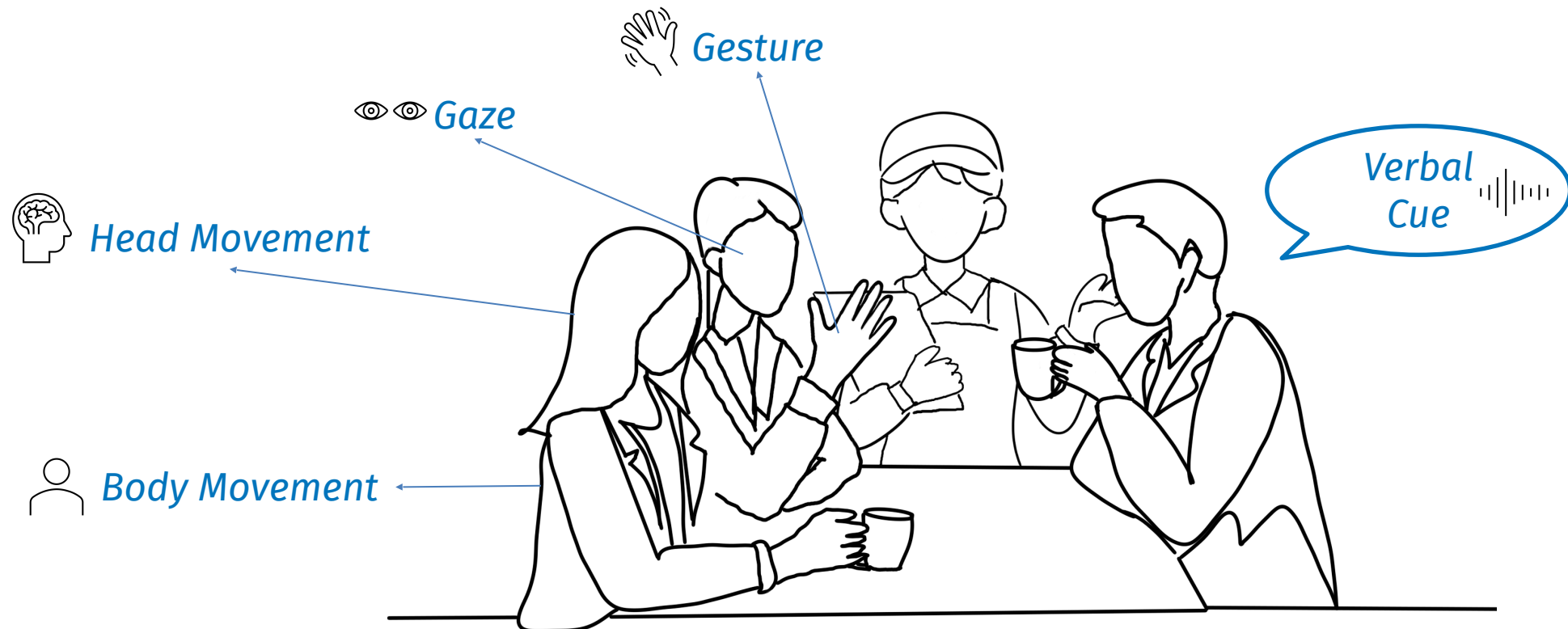
¹The Hong Kong University of Science and Technology, ²University of Calgary, ³Renmin University of China, ⁴City University of Hong Kong, ⁵The Hong Kong University of Science and Technology (Guangzhou)

CHI'25, April 26 – May 1, 2025, Yokohama, Japan

Human use different social cues every day

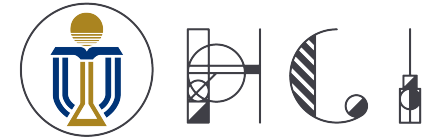


During in-person conversations, people naturally employ **different modalities** of social cues to communicate their intentions.



Service Robot in Social Settings

- Service robots in retail, healthcare, hospitality, etc.
- Serving during *human-human interactions* (HHI)



Aliengo

https://youtu.be/CaH-SSKAle4?si=ZH0gik_RAIhWV11K&t=7



Pepper

https://youtu.be/KzwHOufMT_A?si=uC1XoMWu7SqLdh8b&t=56



Drone

<https://www.techinasia.com/singapore-restaurant-autonomous-drone-waiters>



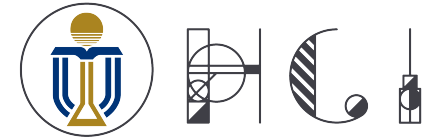
BellaBot

https://youtu.be/_kDj3PEm6aw?si=SI_Fz7jsa69xu114w&t=22

Service Robot in Social Settings

- Service robots in retail, healthcare, hospitality, etc.
- Serving during *human-human interactions* (HHI)

Understanding how human signal intentions to **different forms** of **service** robots, when primarily engaged in **an important social encounter** (HHI)



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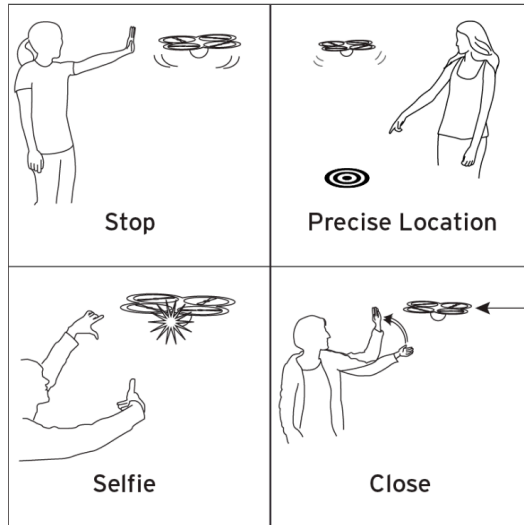
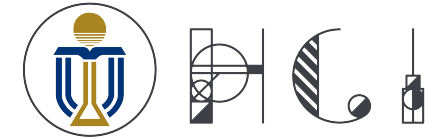
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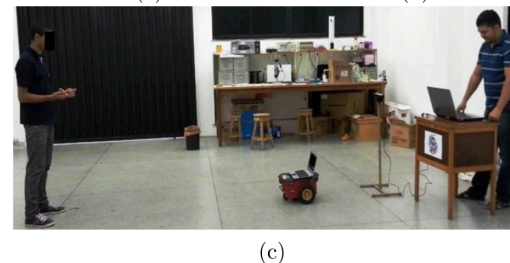
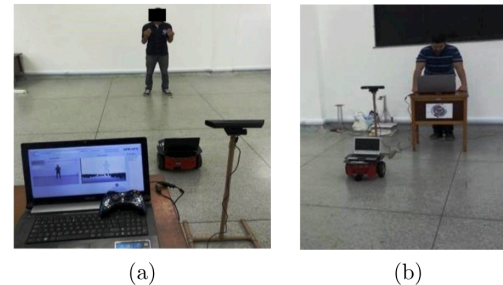
Social Cues Understanding in HRI



Gesture and sound, drone
(Cauchard et al., 2015)



Gesture, drone
(Firestone et al., 2019)



Gesture, mobile robot
(Canuto et al., 2022)

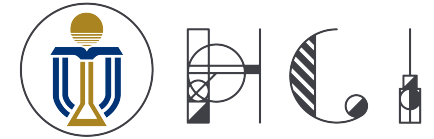


Multi-modality, wearable robotic arm
(Muehlhaus et al., 2023)

Lack a systematic understanding of human *social cue* interaction with *social service robots*

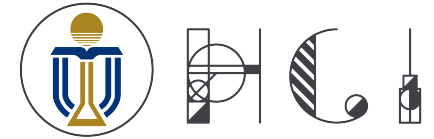
- Including a wide range of social cue **modalities**
- Comparing multiple **robot forms**
- From lab-based settings to **real-world** social scenarios

Research Questions

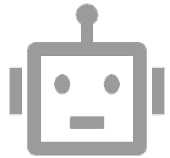


How humans choose and combine **different modalities** of social cues to signal different intentions to **a service robot** during **an engaging social encounter**?

Research Questions

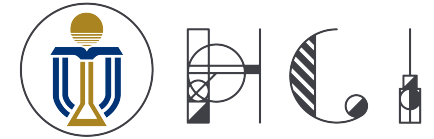


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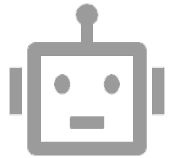


How different **robot morphologies** influence the use of social cues?

Research Questions



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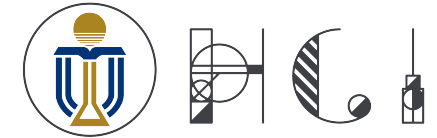


How different **robot morphologies** influence the use of social cues?



How different **human engagements in the HHI** influence the use of social cues?

Contribution



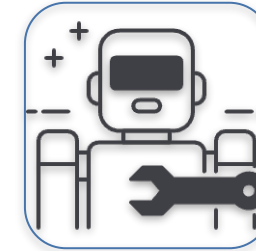
We contribute insights from [An Elicitation Study](#) on human signaling robot waiters during an important coffee chat to better understand



Usage of social cues



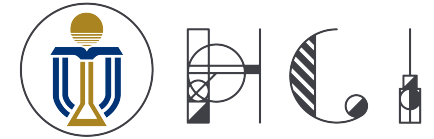
Influencing factors
and rationales



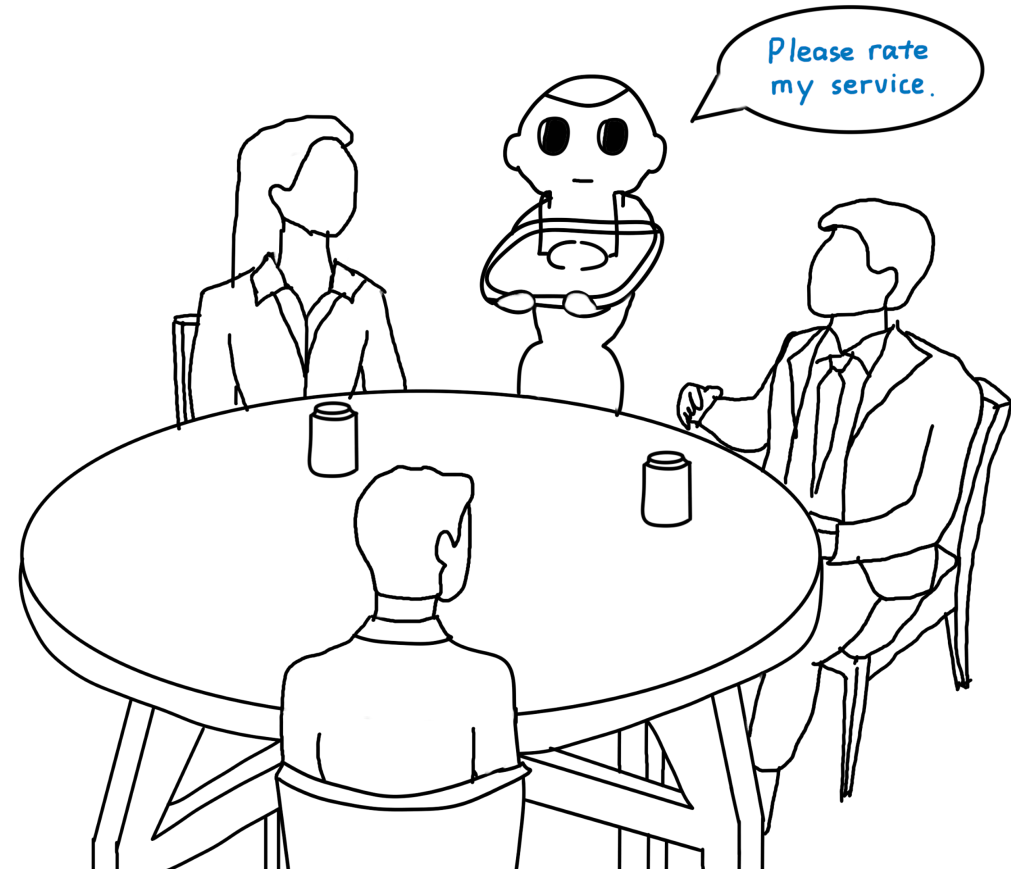
Design implications



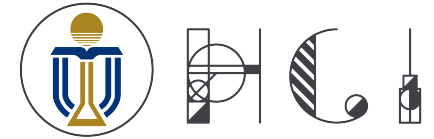
Experiment Simulation: Social Encounter



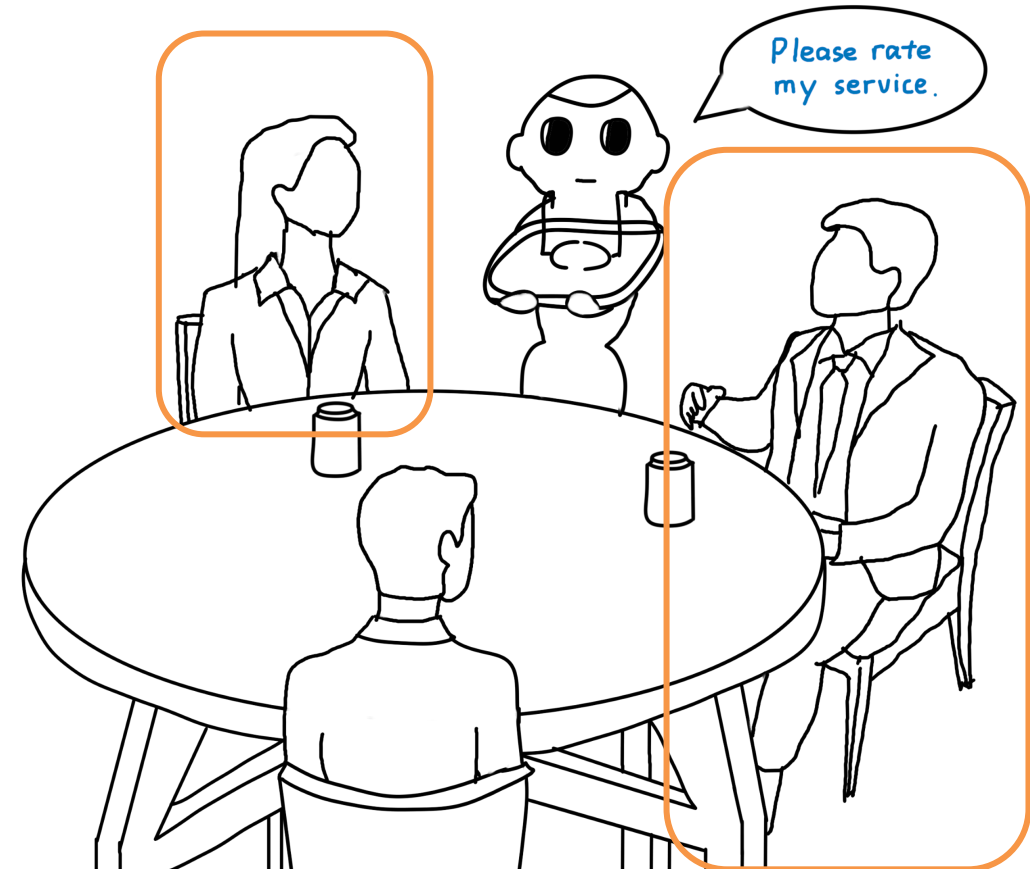
- Coffee chat with *potential employers*



Experiment Simulation: Social Encounter

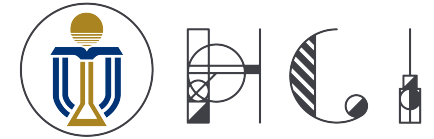


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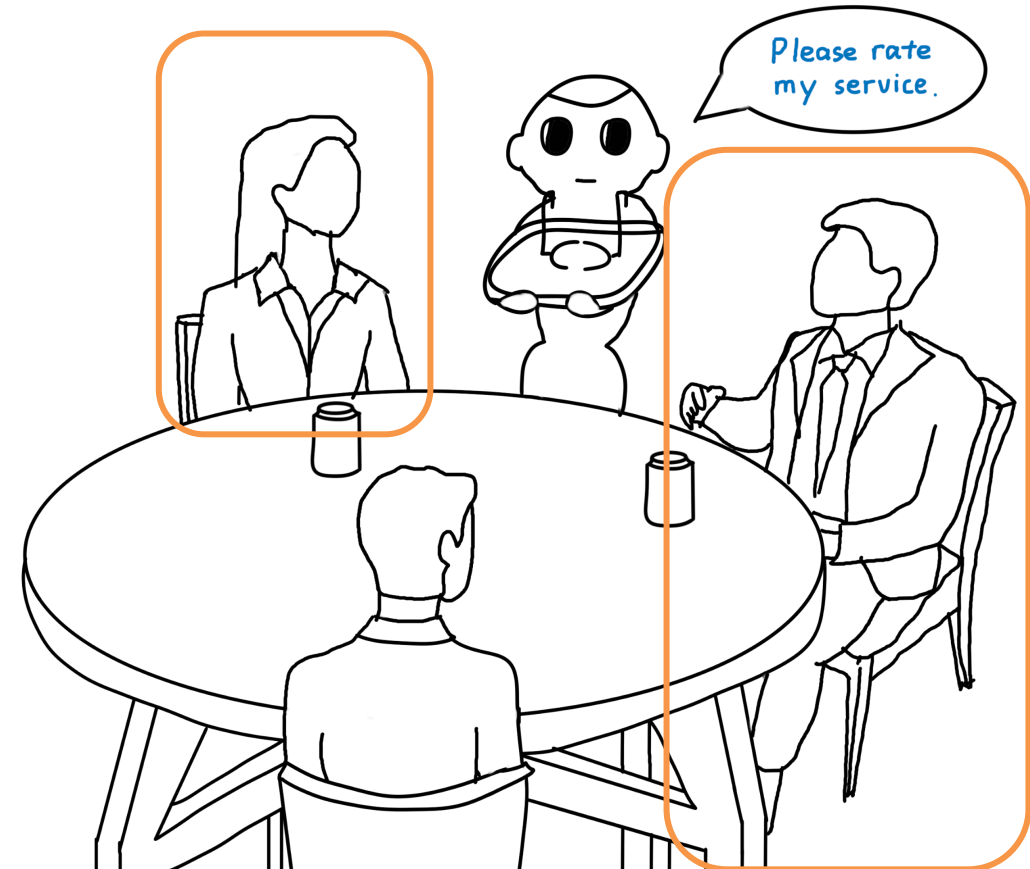


Two actors trained to play the roles of two potential employers

Experiment Simulation: Social Encounter

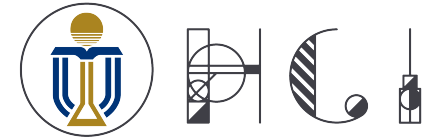


- Coffee chat with *potential employers*
- **ConversationRole**



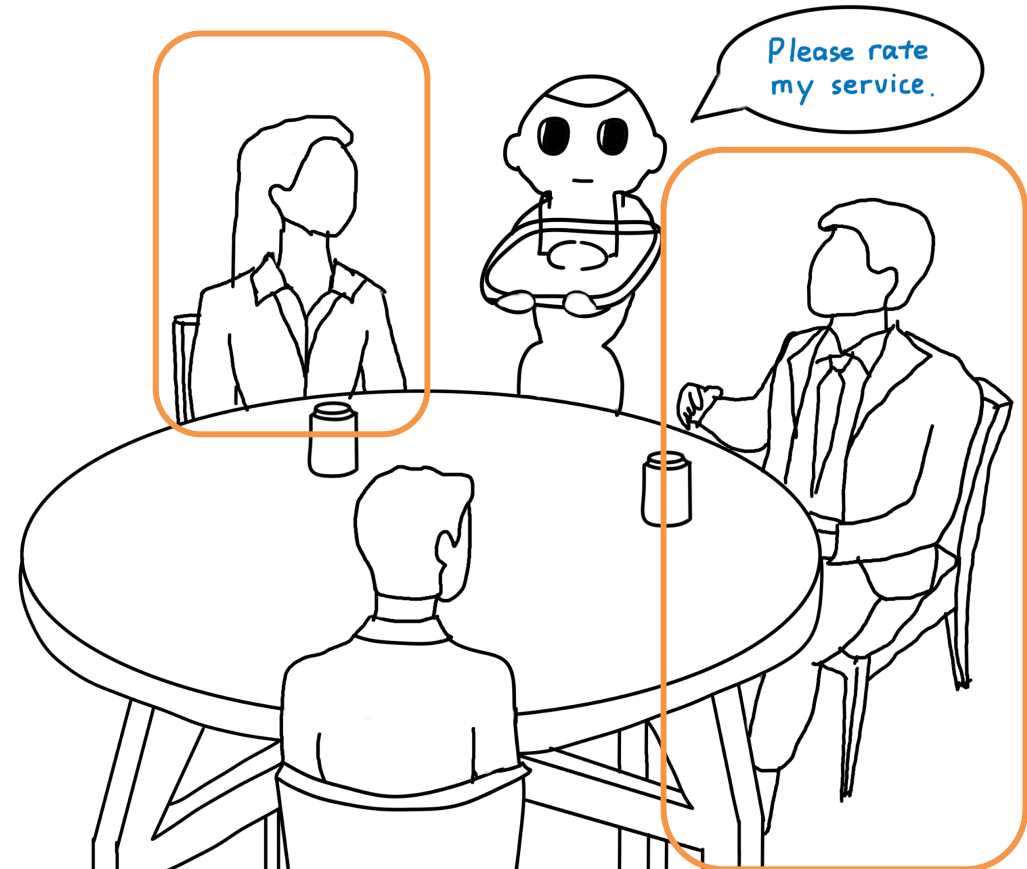
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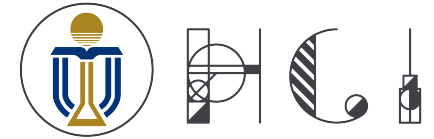


- Coffee chat with *potential employers*
- **ConversationRole**
 - *speaker* (participants lead the conversational flow)

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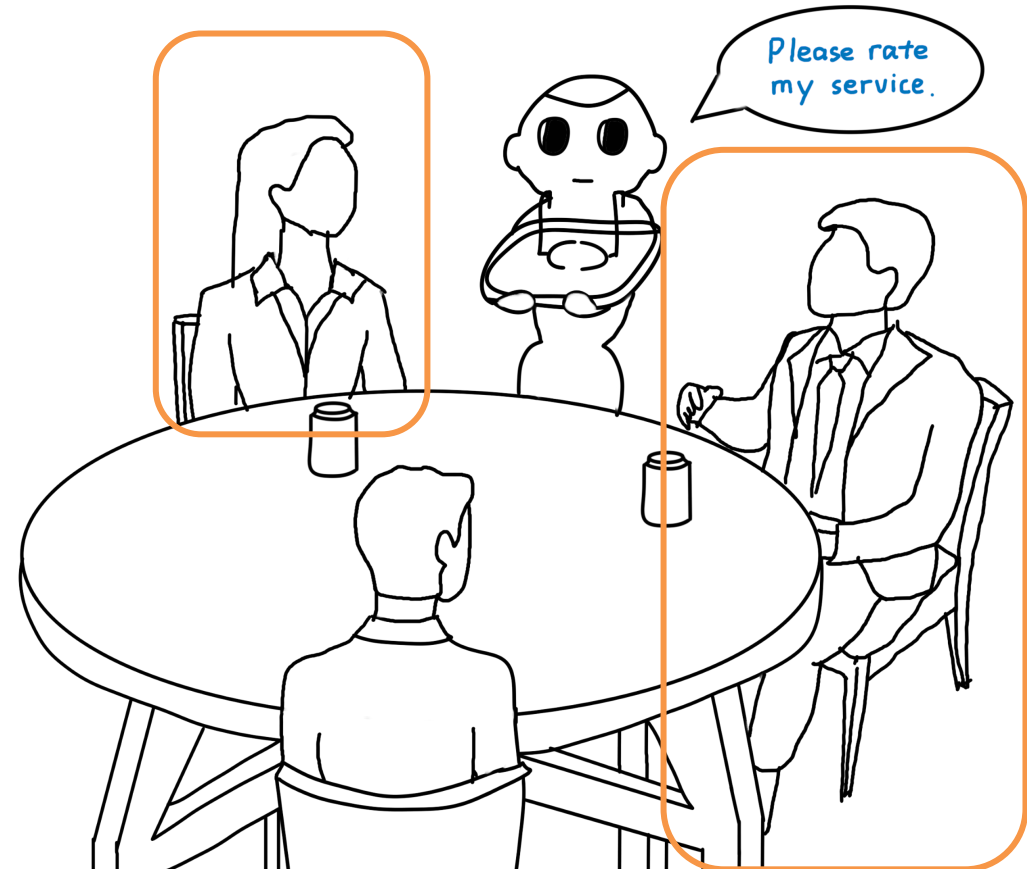


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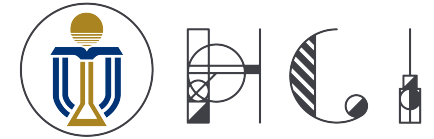


- Coffee chat with *potential employers*
- **ConversationRole**
 - *speaker* (participants lead the conversational flow)
 - *listener* (participants listen to the conversation lead by others)

Two actors trained to play the roles of two potential employers

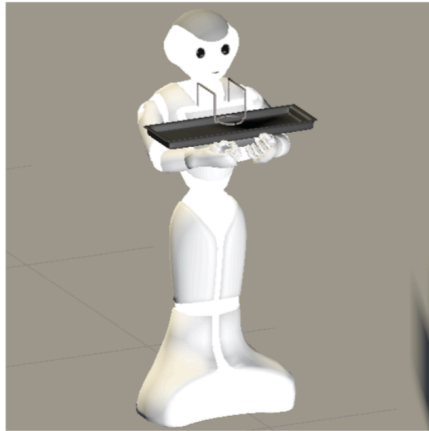
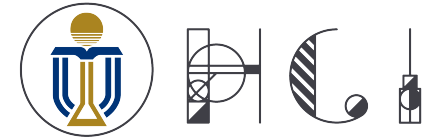


Experiment Simulation: AR Simulated Robot



- ***RobotMorphology*** (Onnasch and Roesler, 2021)

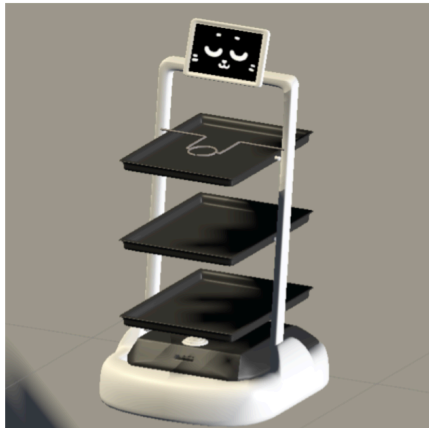
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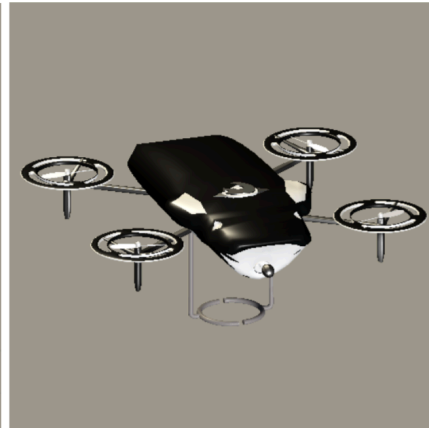
(a) Anthropomorphic Robot



(b) Zoomorphic Robot



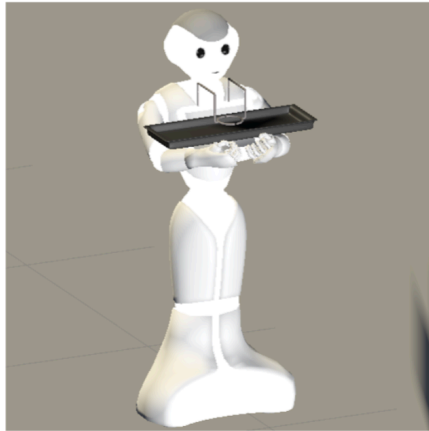
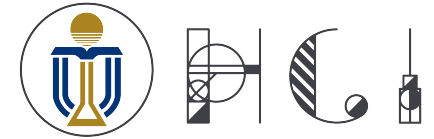
(c) Grounded Technical Robot



(d) Aerial Technical Robot

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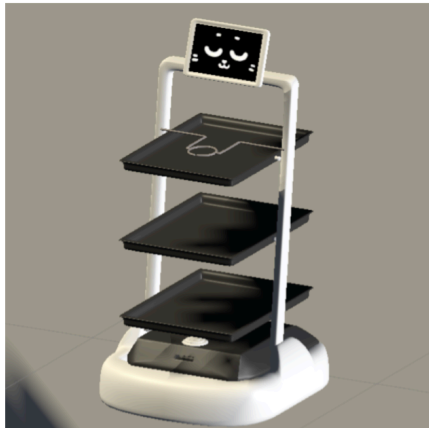
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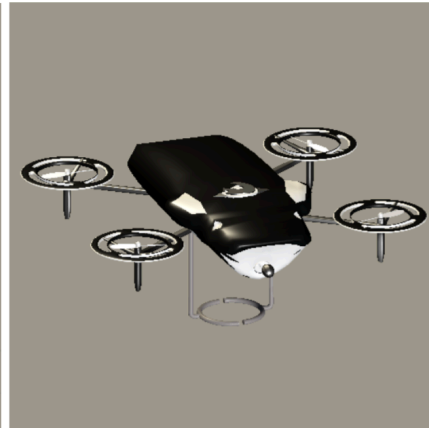
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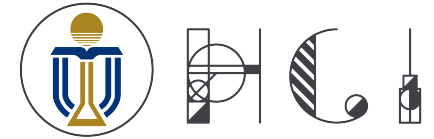
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- **RobotMorphology** (Onnasch and Roesler, 2021)
 - *Anthropomorphic* → Pepper

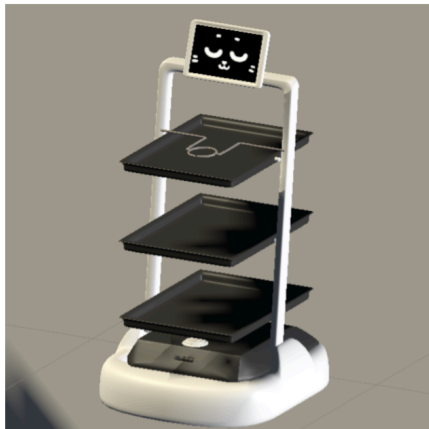
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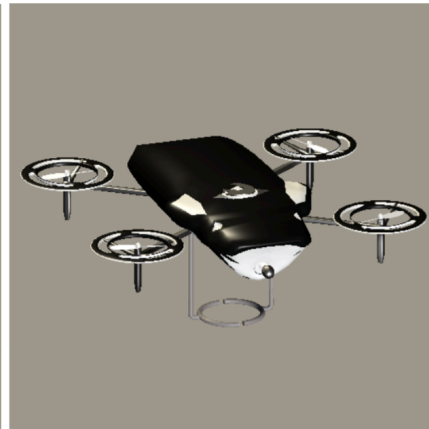
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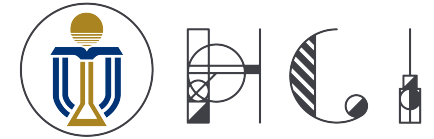
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- **RobotMorphology** (Onnasch and Roesler, 2021)
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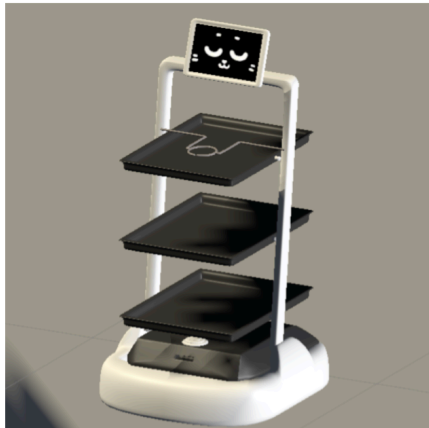
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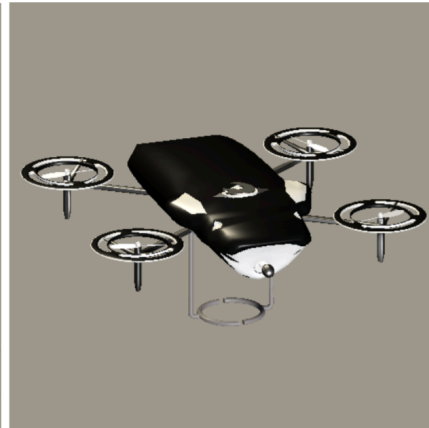
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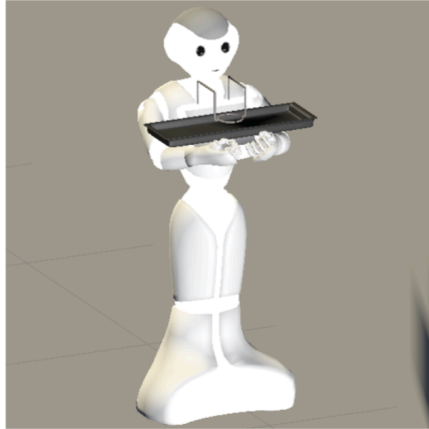
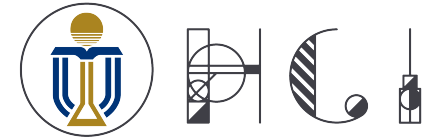
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- **RobotMorphology** (Onnasch and Roesler, 2021)
 - *Anthropomorphic* → Pepper
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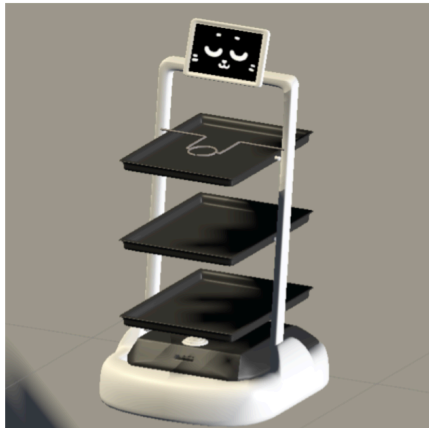
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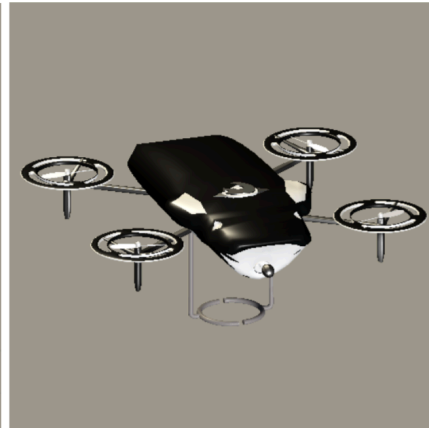
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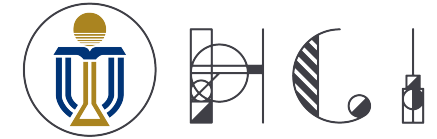
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 - *Anthropomorphic* → Pepper
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 - *Aerial Technical* → A typical delivery drone

Elicitation Referents



5 Necessary HRI Types in Social Settings -> 13 interaction referents in the scenario

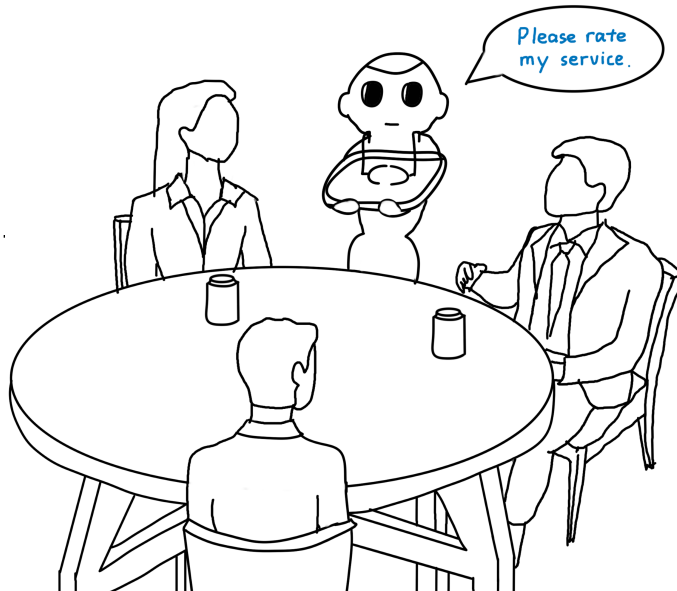
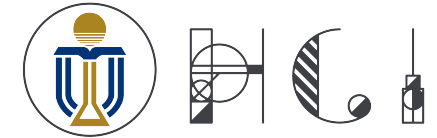
Robot *Active* Seeking for Human Input

- i. When the robot is not sure
- ii. When the robot asks for evaluation
- iii. When the human signals awareness

Robot *Passive* Receiving Human Input

- iv. Performance error
 - When the robot has an error
 - v. Social error
-

Elicitation Referents



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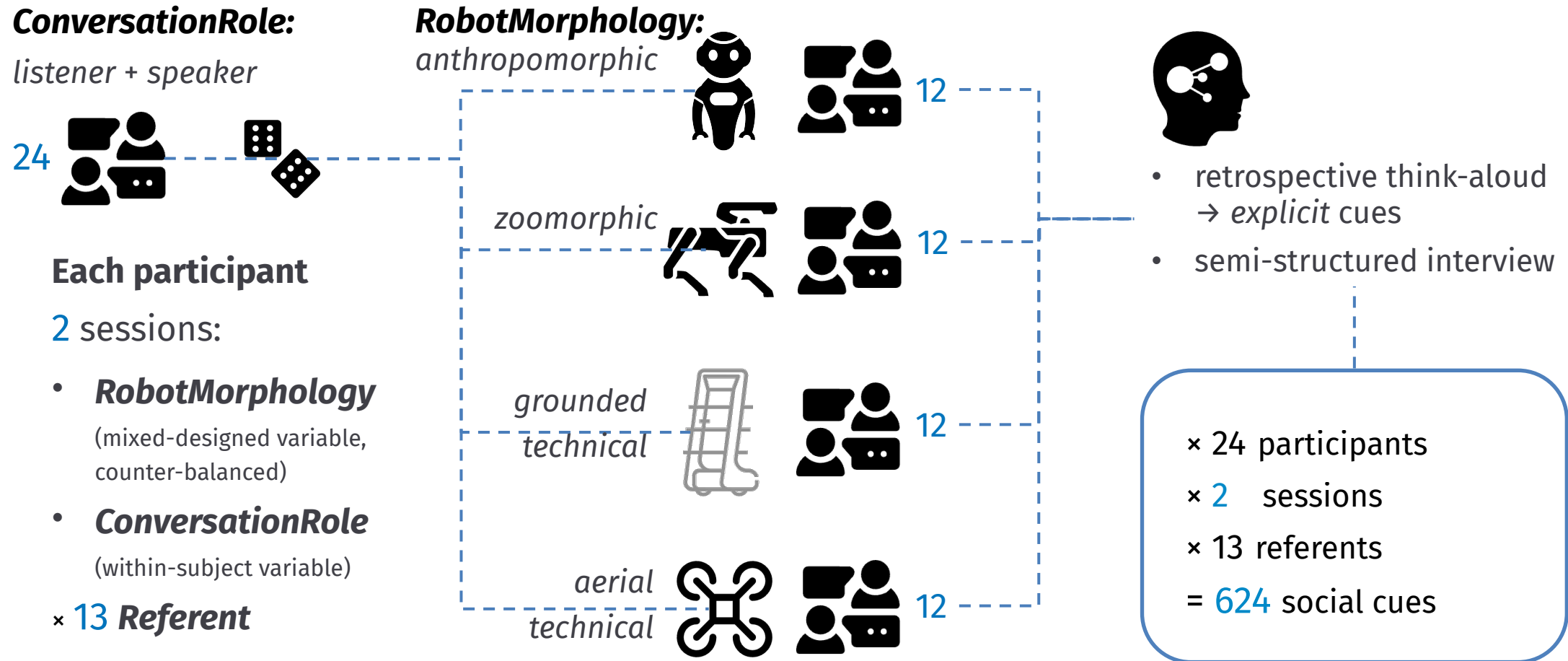
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Elicitation Study



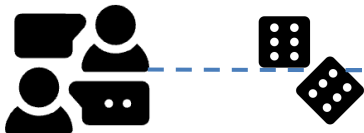
Elicitation Study



ConversationRole:

listener + speaker

24



Each participant

2 sessions:

- **RobotMorphology**
(mixed-designed variable, counter-balanced)
 - **ConversationRole**
(within-subject variable)
- × 13 Referent

RobotMorphology:

anthropomorphic



12

zoomorphic



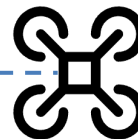
12

*grounded
technical*



12

*aerial
technical*



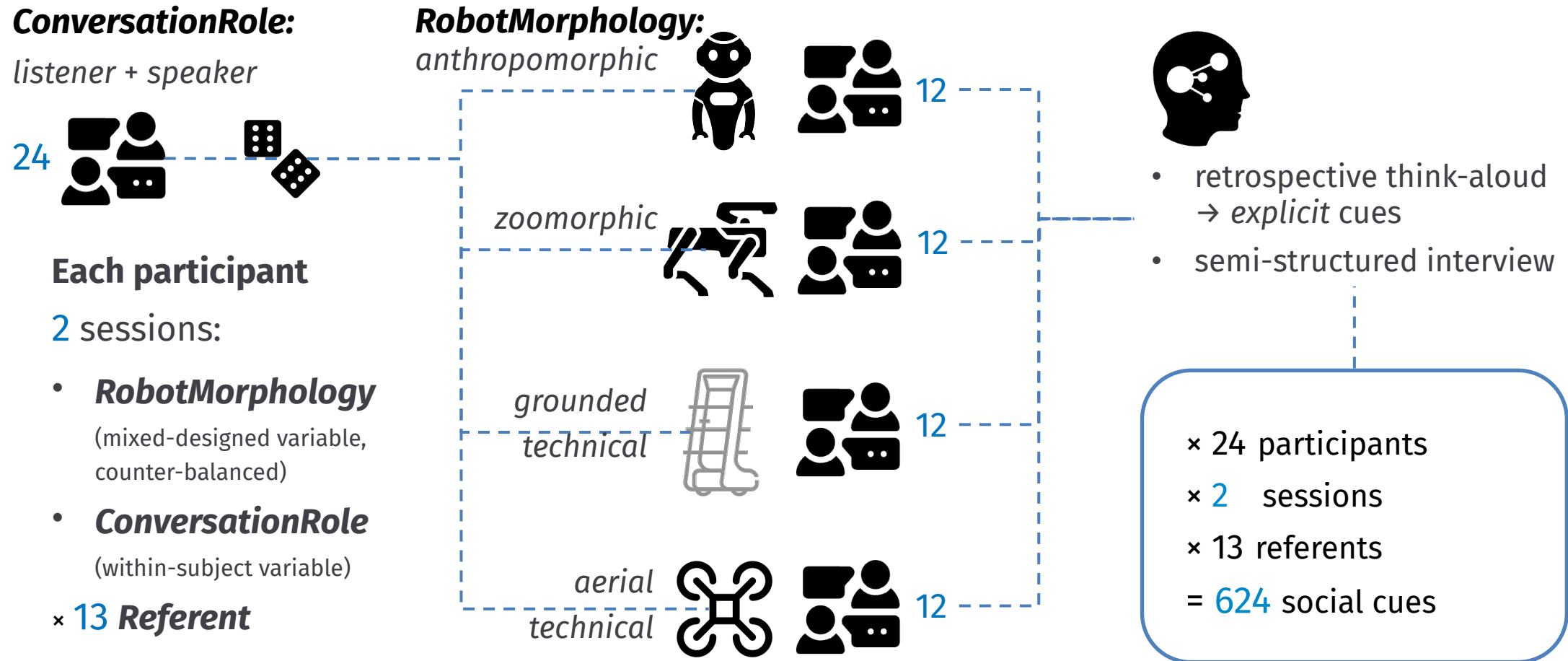
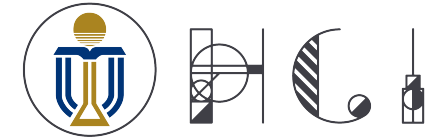
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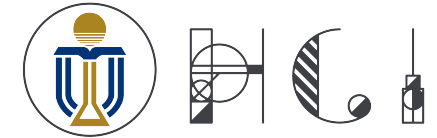
- retrospective think-aloud
→ *explicit* cues
- semi-structured interview

× 24 participants
× 2 sessions
× 13 referents
= 624 social cues

Elicitation Study



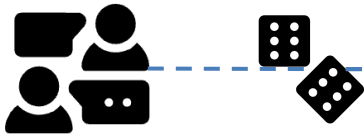
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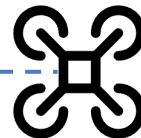
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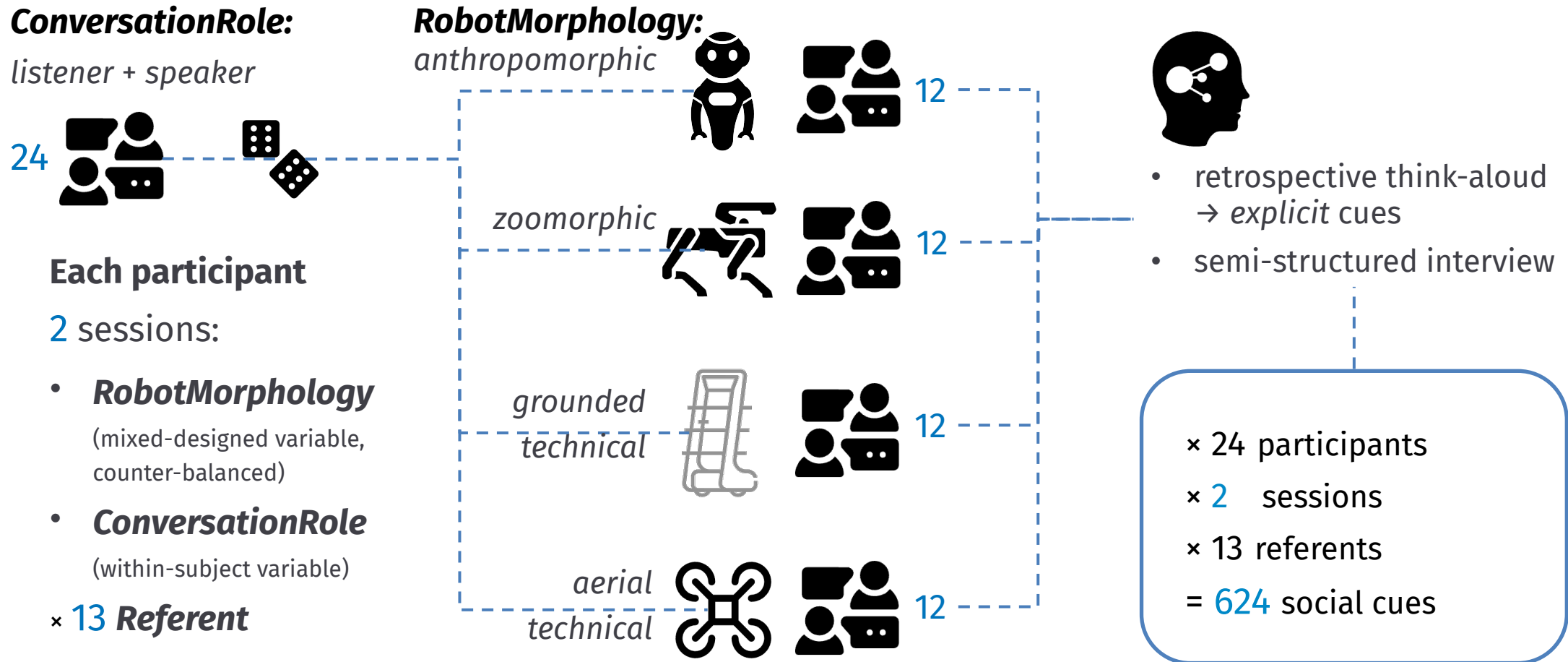
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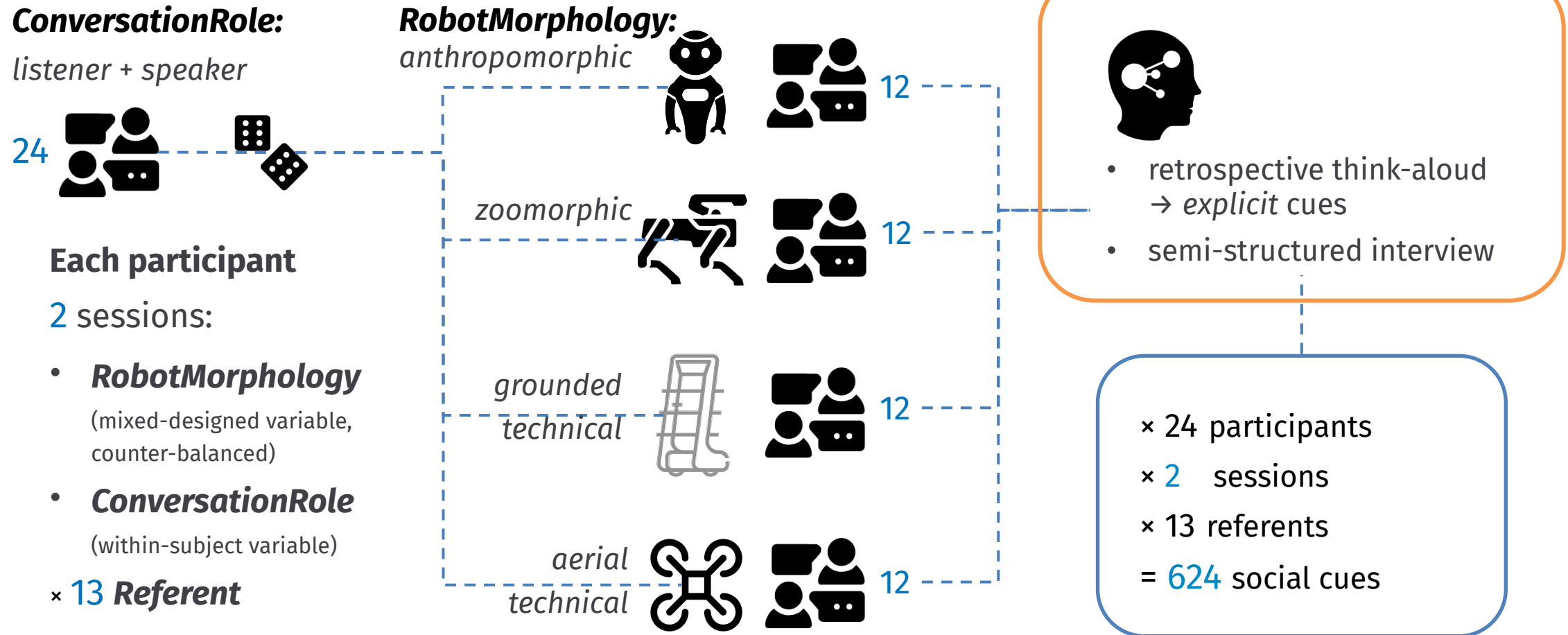
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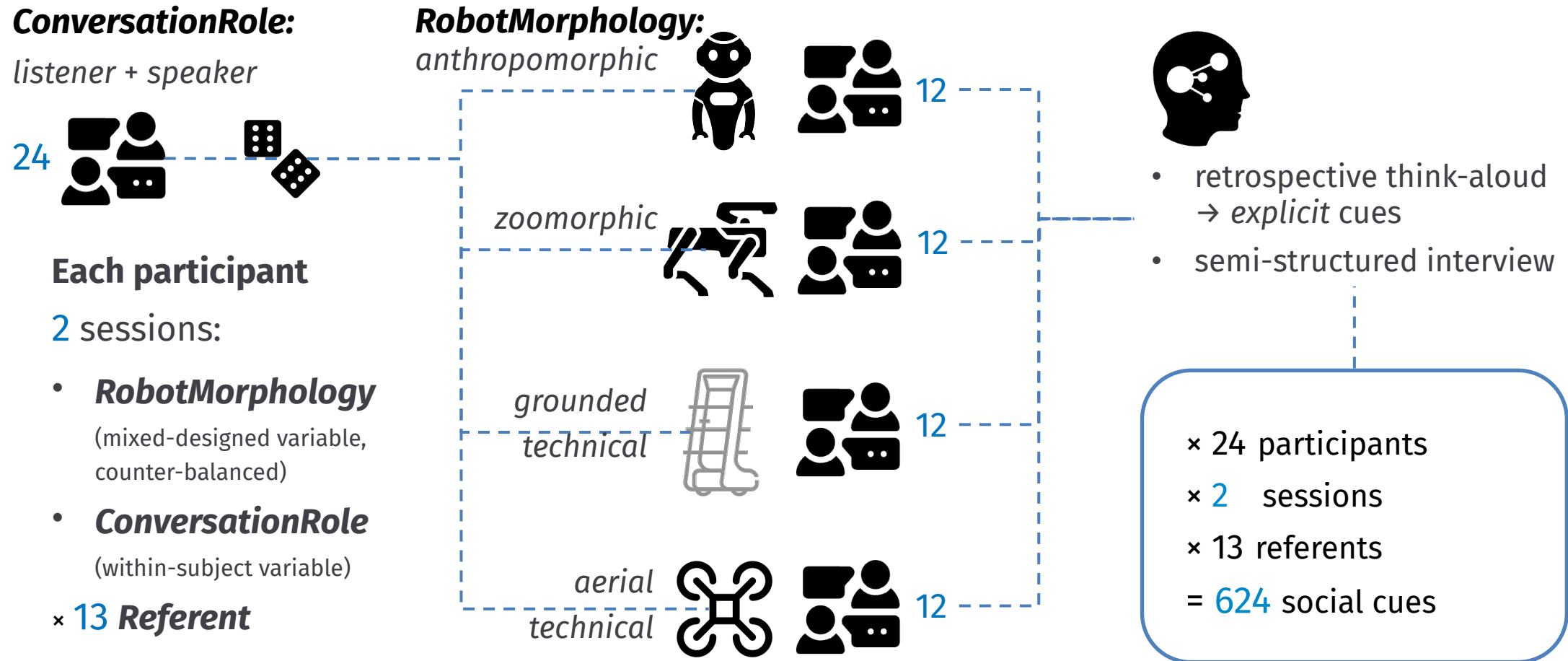
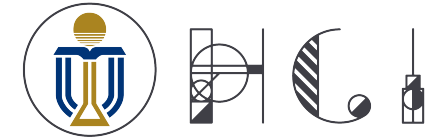
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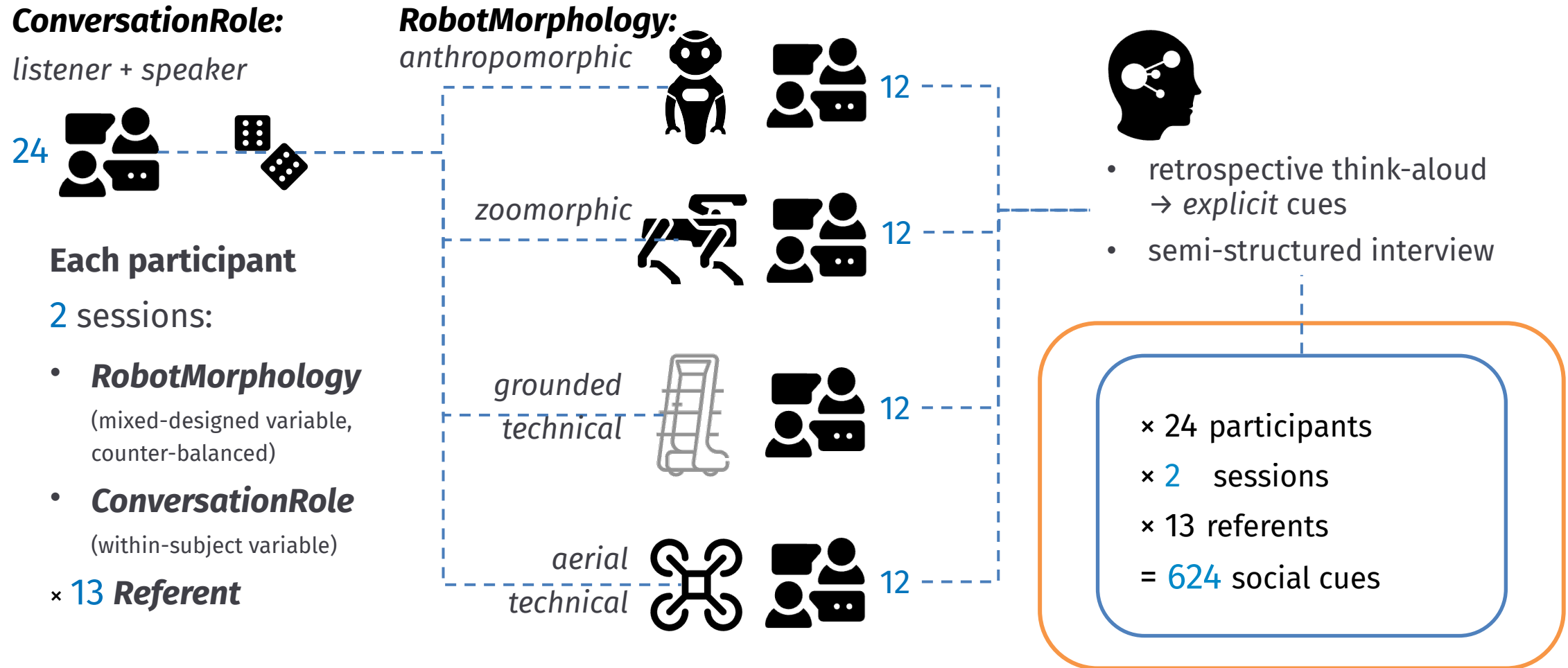
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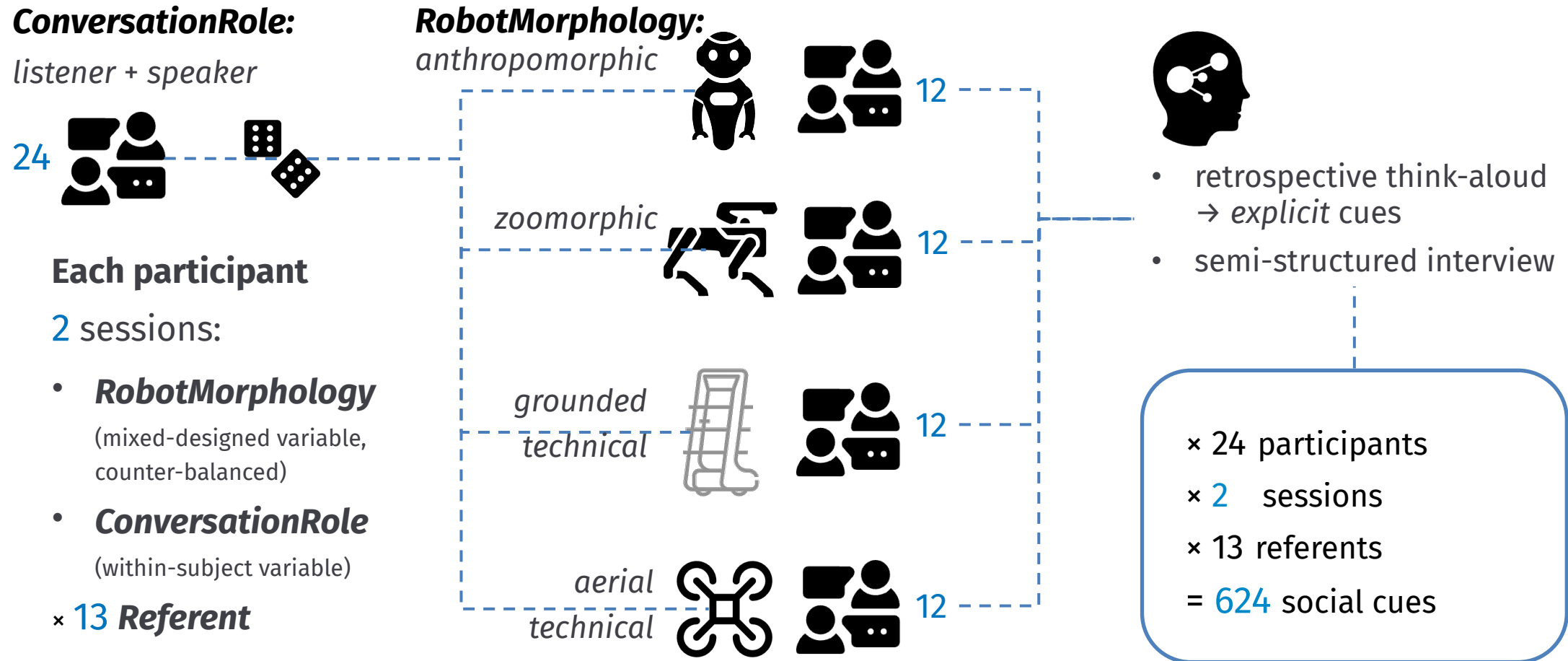
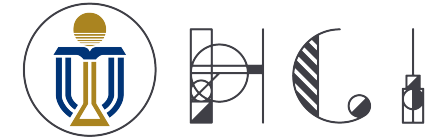
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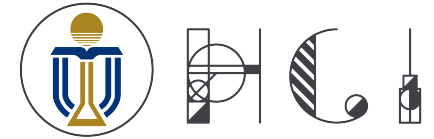
Elicitation Study



Elicitation Study



Data Analysis: social cue coding



1. Iterative social cue coding: by **Modality** (gesture, verbal, eye, head, upper body, leg and foot)

Data Analysis: social cue coding

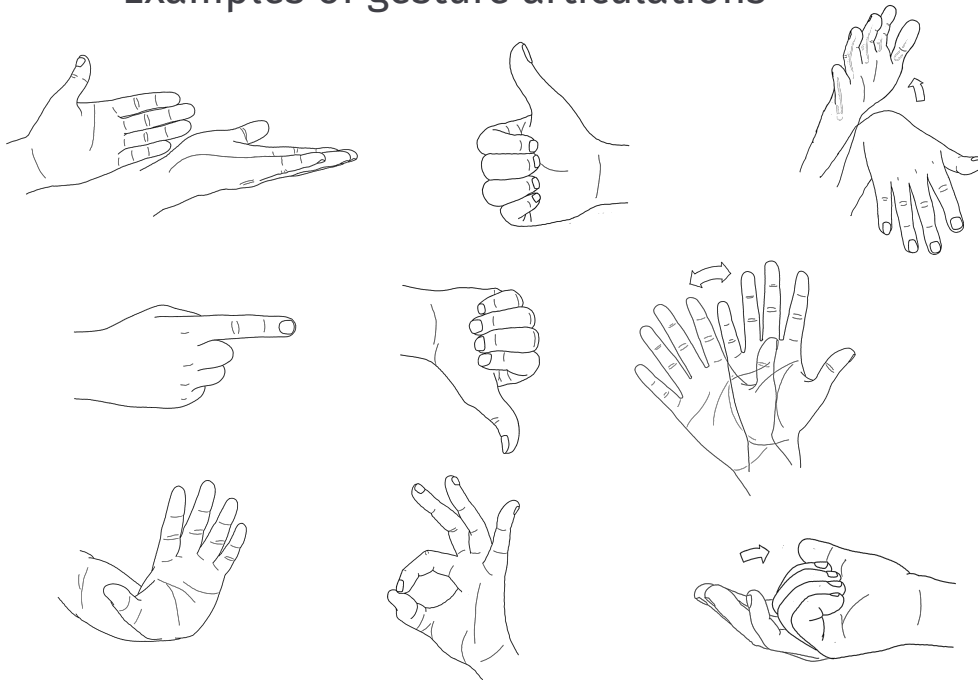


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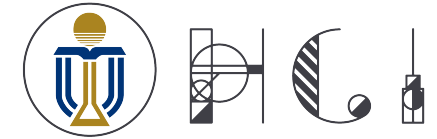
- Articulation codes: social cue elements

3387

- Verbal: *exact content, speech act*
- Examples of gesture articulations



Data Analysis: social cue coding

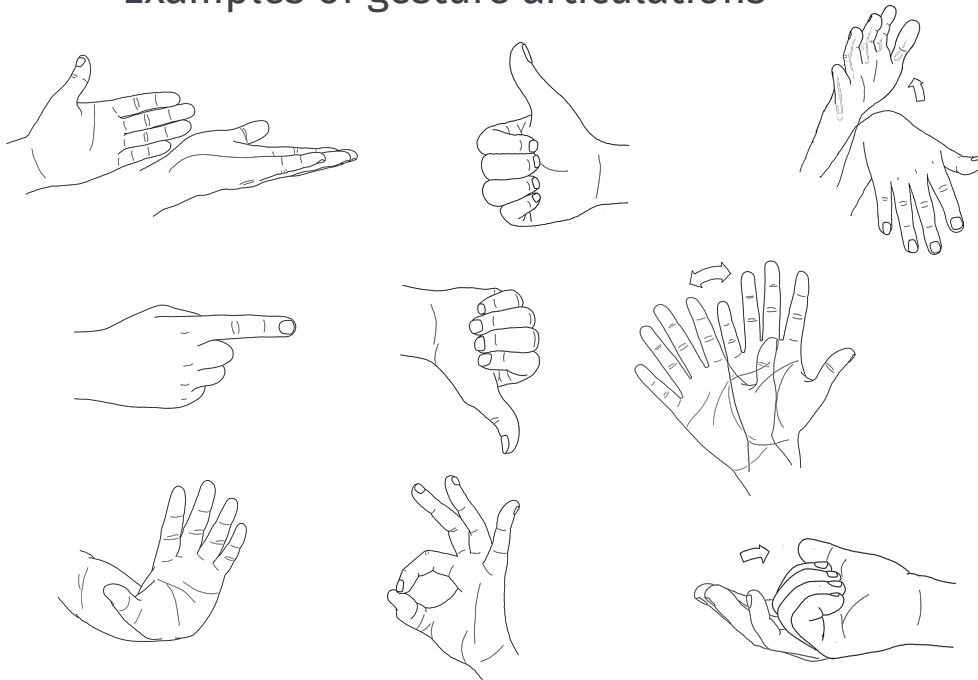


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- Feature codes: social cue characteristics

• Gesture

3318

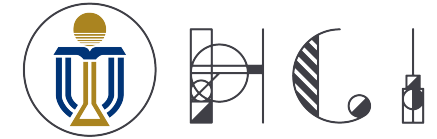
- *number of hands*
- *hand height*
- *repetition*

• Verbal

823

- *volume*
- *unclear reference*
- *politeness*

Data Analysis: social cue coding

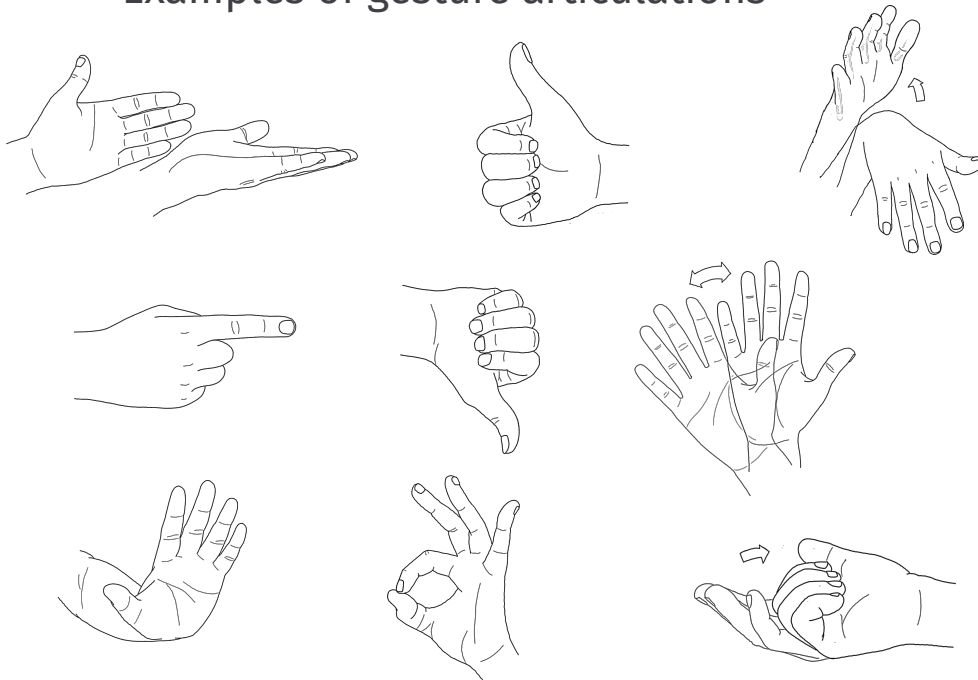


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- *hand height*
- *repetition*

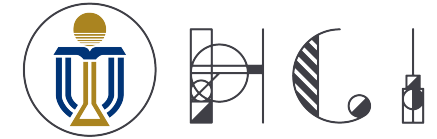
• Verbal

823

- *volume*
- *unclear reference*
- *politeness*

Explicit Cues: reported during interview
Implicit Cues: observed but not reported
Observed Cues: Explicit + Implicit Cues

Data Analysis: agreement, statistical and interview



2. Agreement Rate

$$AR(r) = \frac{|P|}{|P| - 1} \sum_{P_i \in P} \left(\frac{|P_i|}{P} \right)^2 - \frac{1}{|P| - 1}$$

- $AR \leq 0.1$ for low agreement
- $0.1 < AR \leq 0.3$ for medium agreement
- $0.3 < AR \leq 0.5$ for high agreement
- $AR > 0.5$ for very high agreement

3. Cumulative Link Mixed Model:

forward selection of the following terms

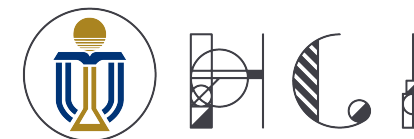
$Y(\textit{Modality or Feature Codes}) \sim$

$\textit{ConversationRole} + \textit{RobotMorphology}$

$+ \textit{ConversationRole} \times \textit{RobotMorphology}$

(with *participants nested within Referent* treated as random effect)

4. Interview analysis: Thematic and iterative analysis

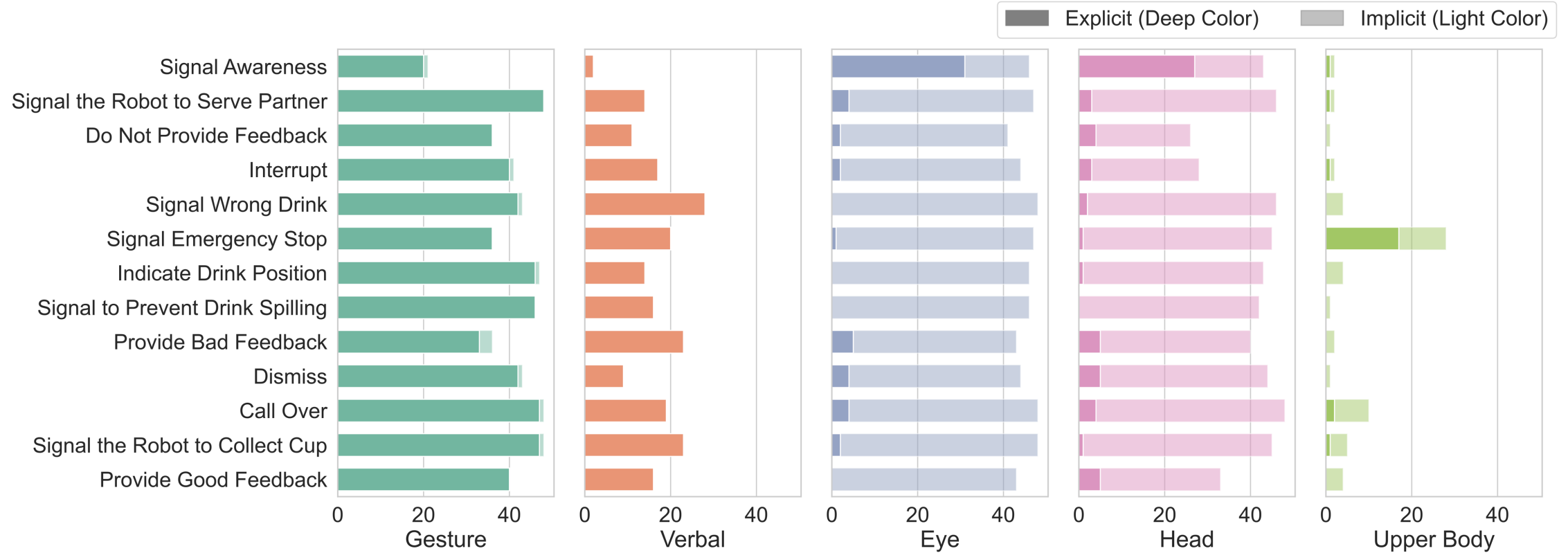
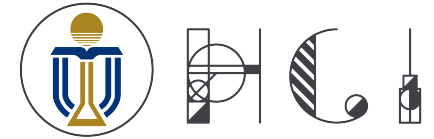


Findings and Discussions

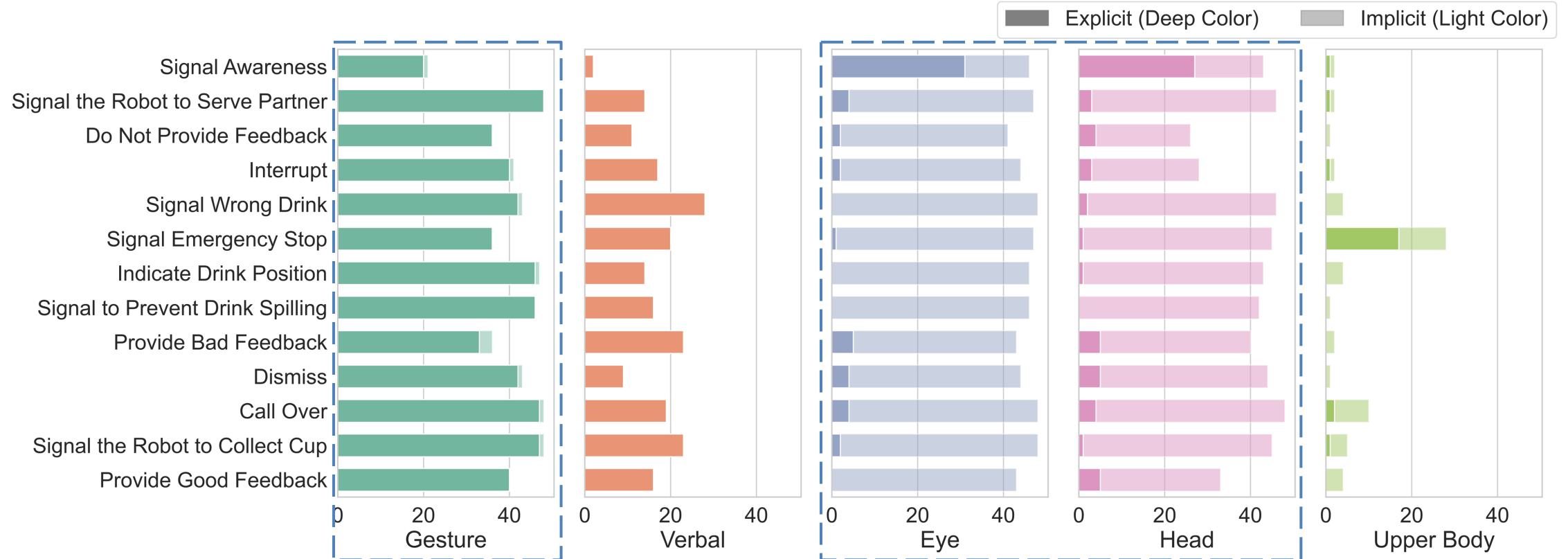
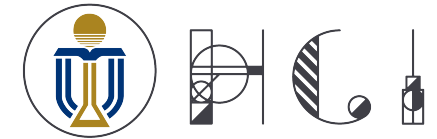
- Social Cue Patterns and Semantics
- Perception on Robots Shapes Interaction Behaviors
 - Perceived Capabilities
 - Perceived Safety
 - Perceived Intelligence
- Primary Task and Social Context Matters

Check our paper for
analysis details

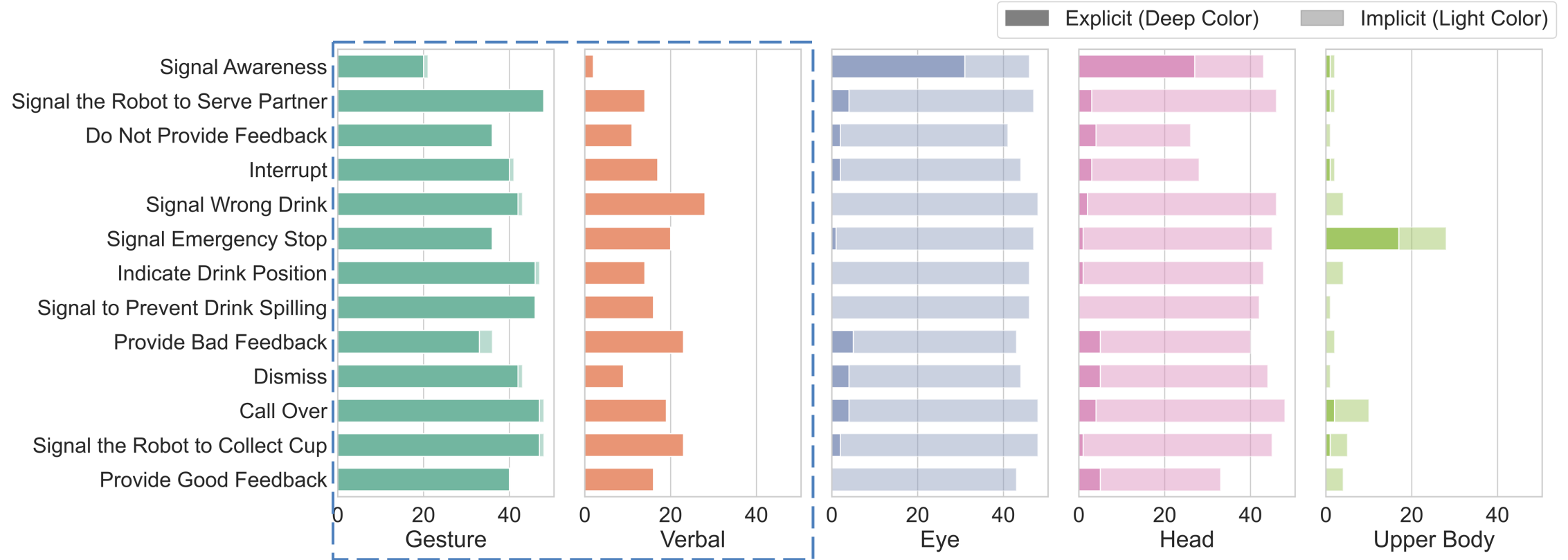
Modality Distribution by Referent



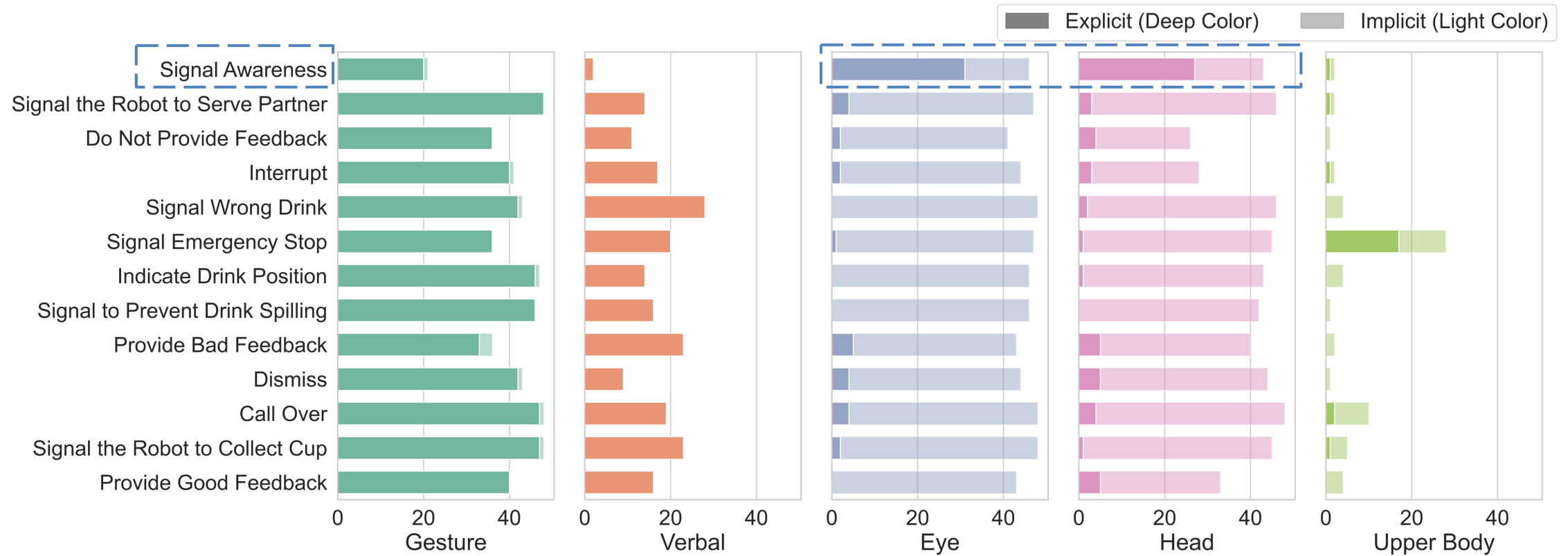
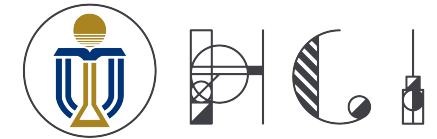
Modality Distribution by Referent



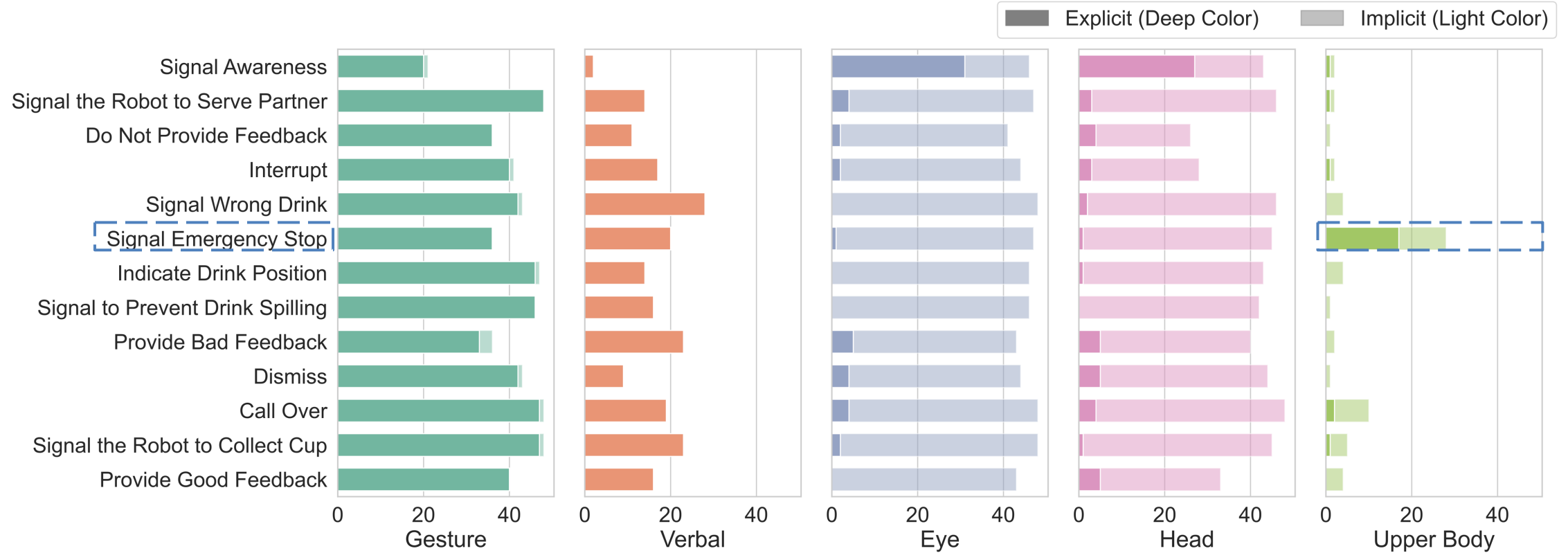
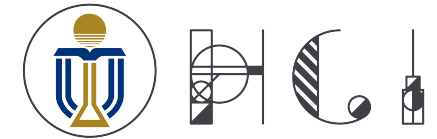
Modality Distribution by Referent



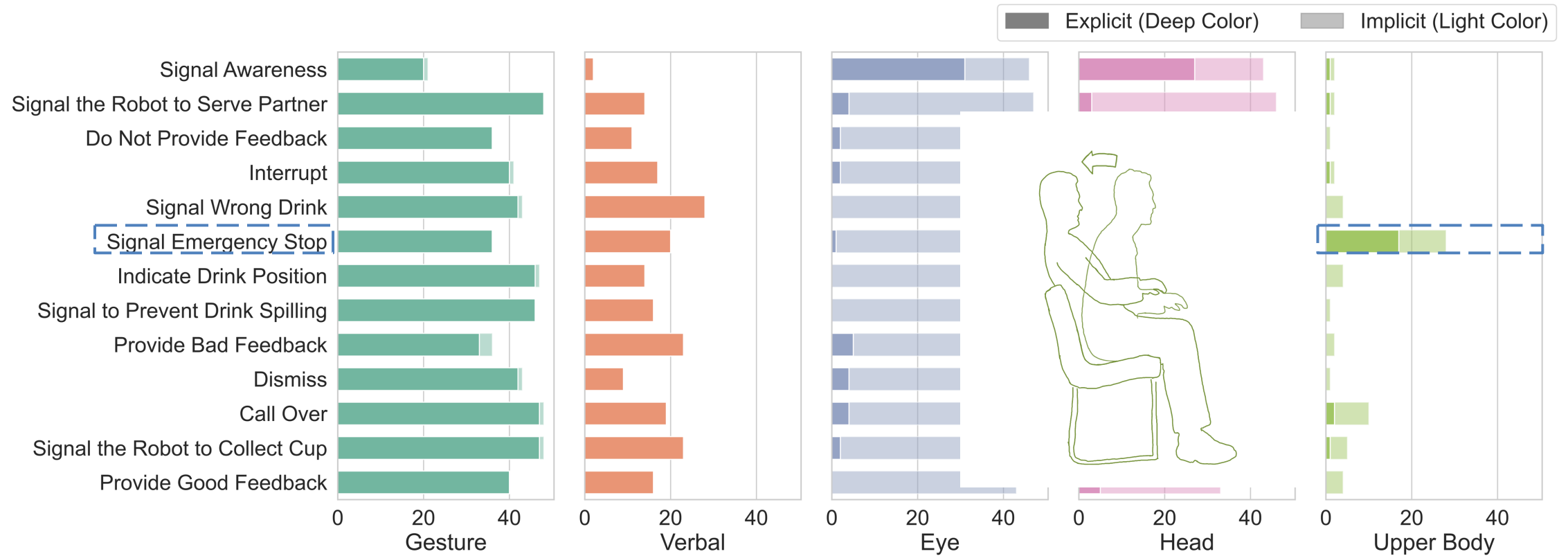
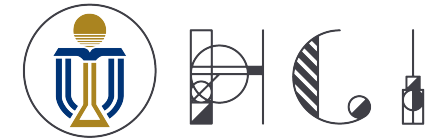
Modality Distribution by Referent



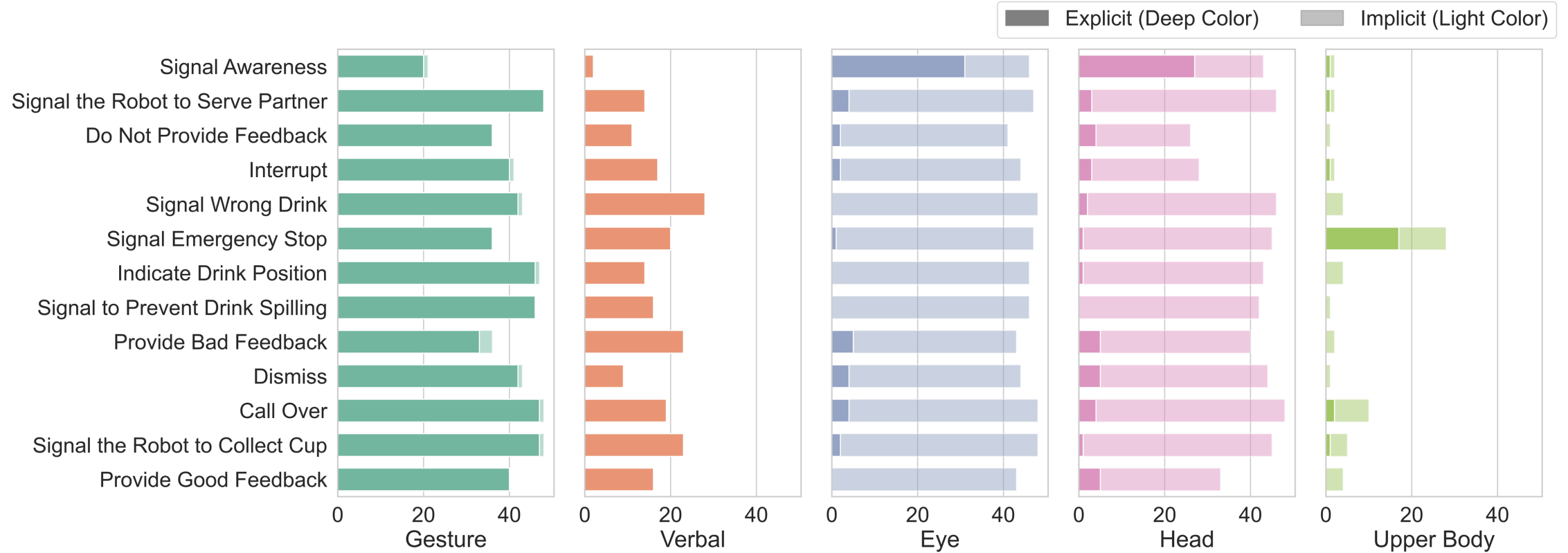
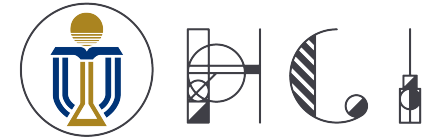
Modality Distribution by Referent



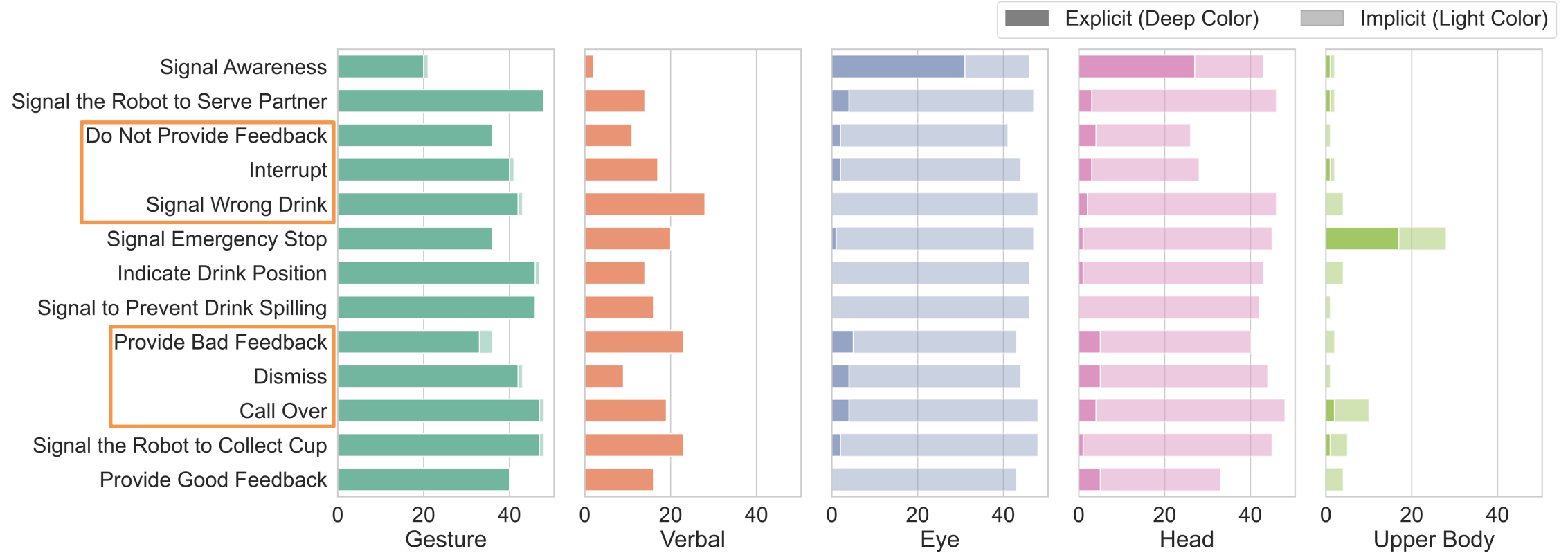
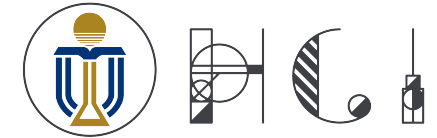
Modality Distribution by Referent



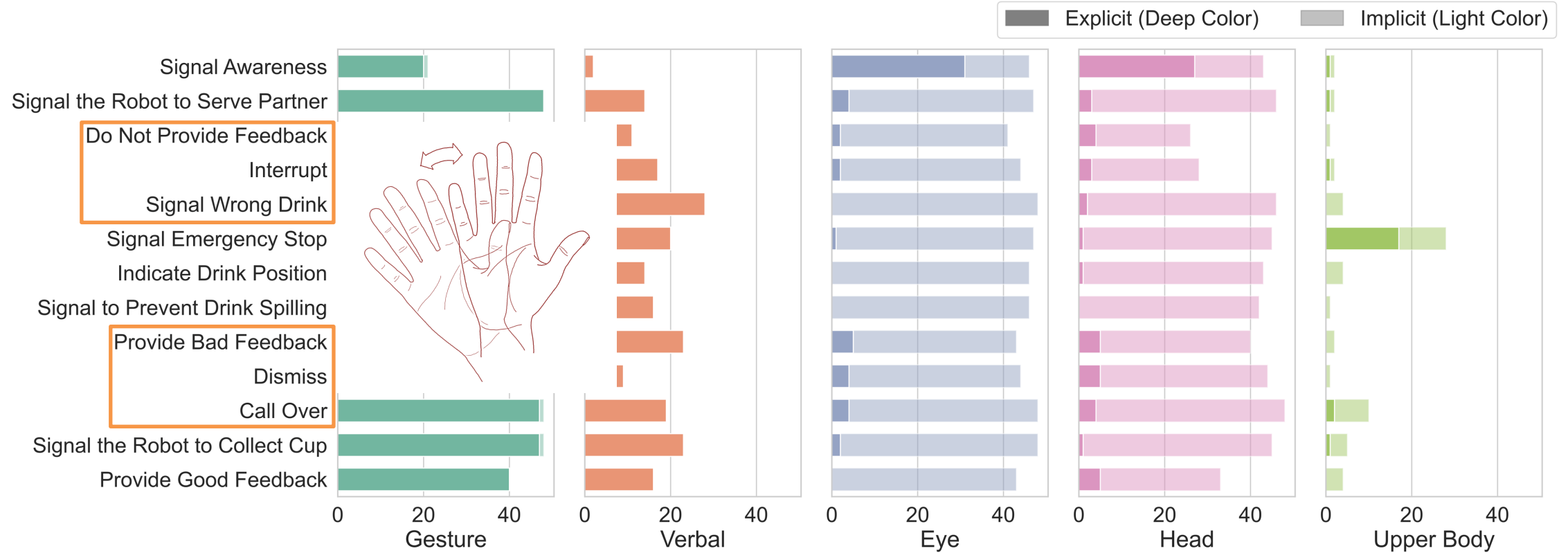
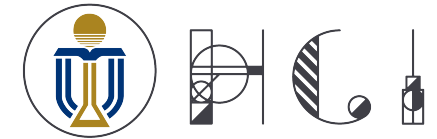
Modality Distribution by Referent



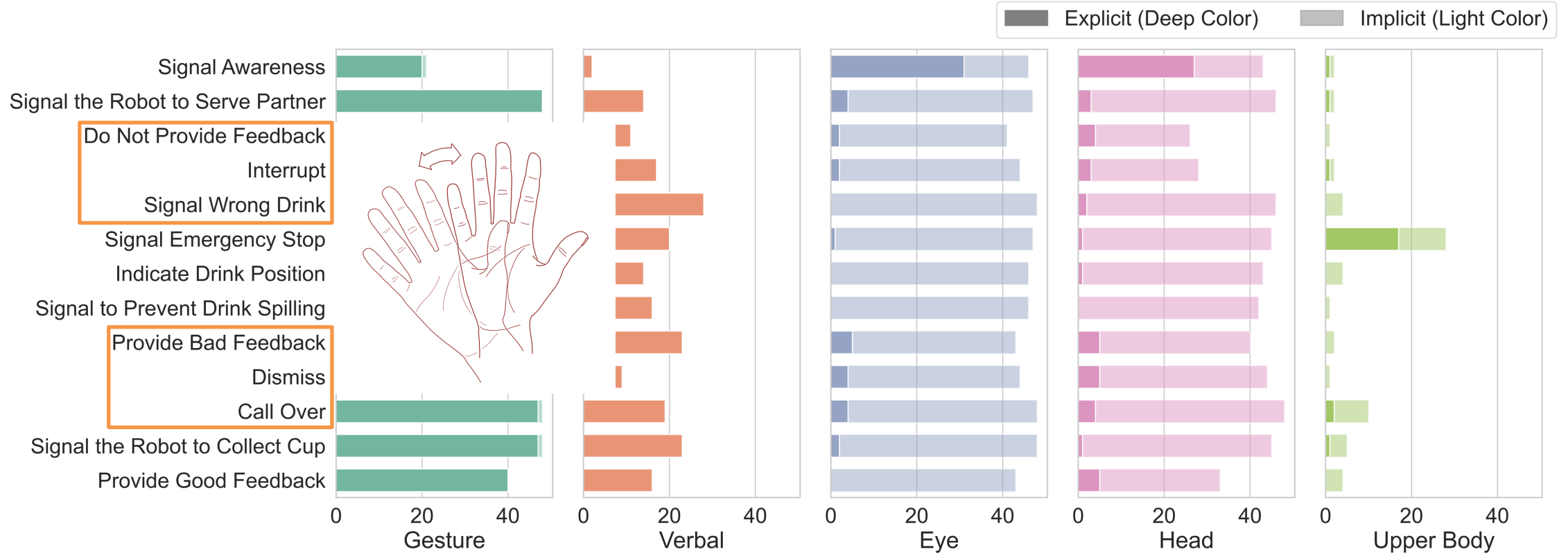
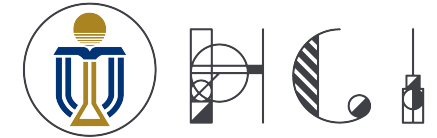
Modality Distribution by Referent



Modality Distribution by Referent

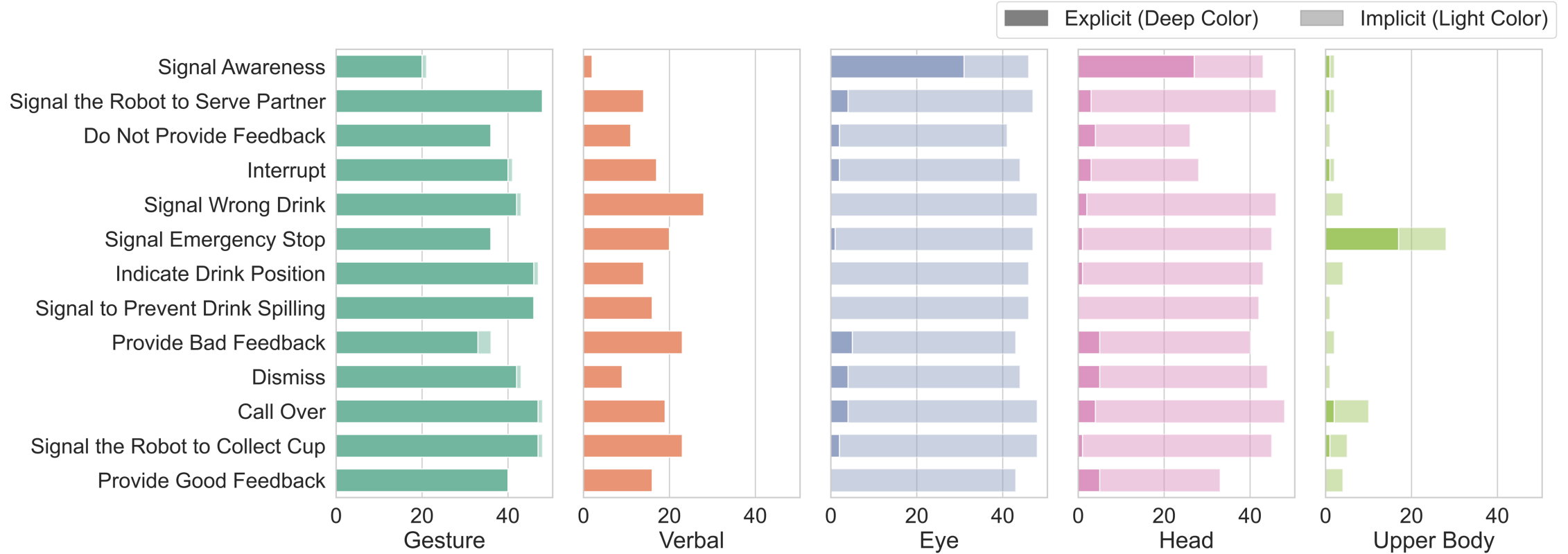
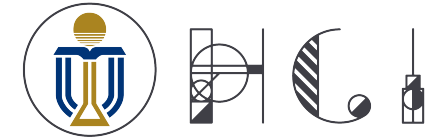


Modality Distribution by Referent



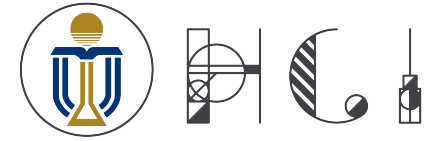
Similar *explicit cues* for different intentions → **implicit cues + context** to disambiguate

Modality Distribution by Referent

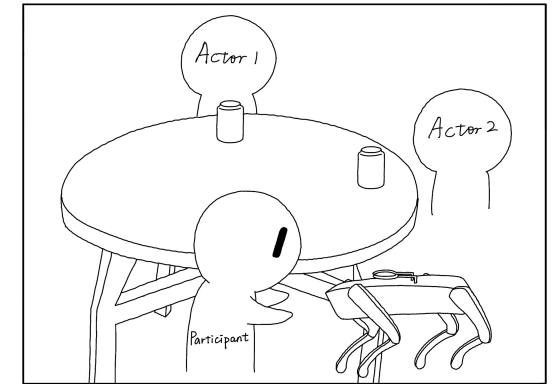
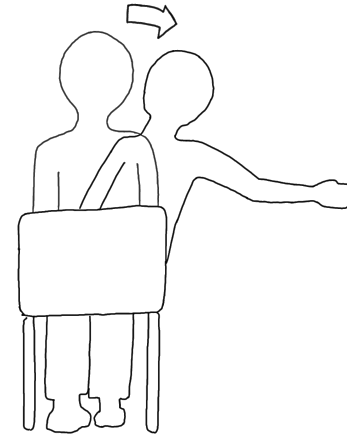
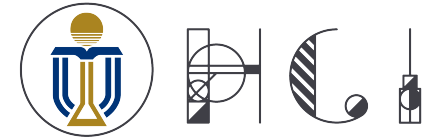


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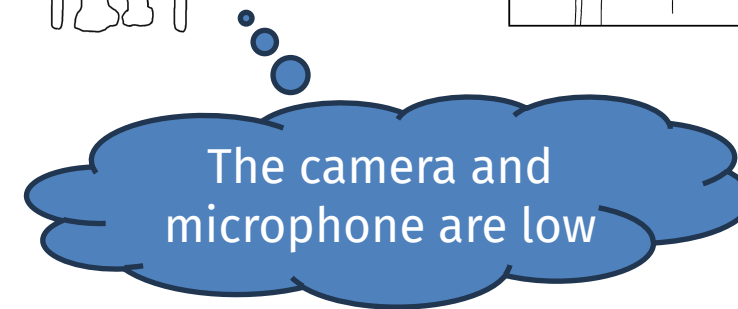
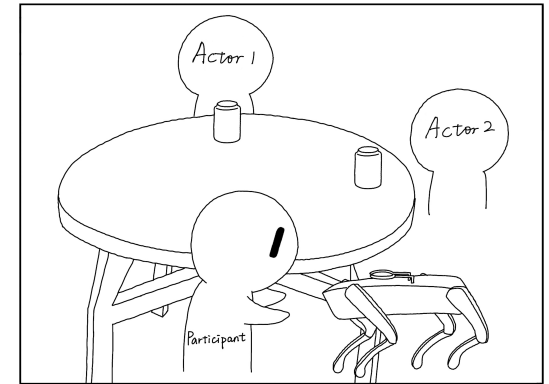
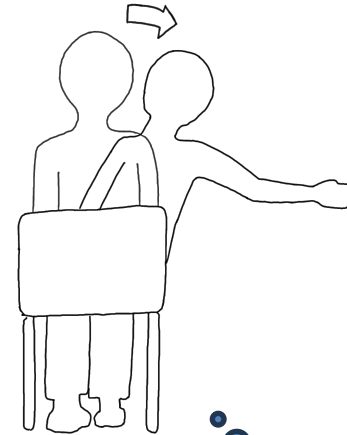
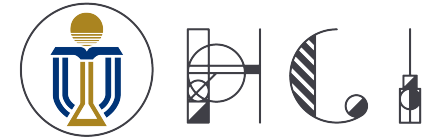
Perception on Robots



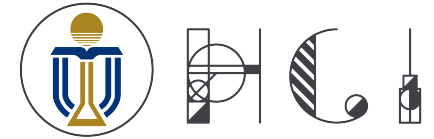
Perception on Robots



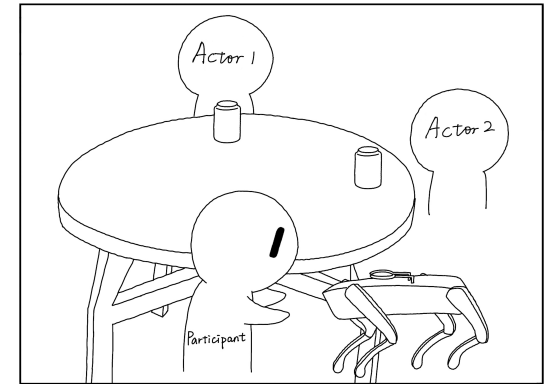
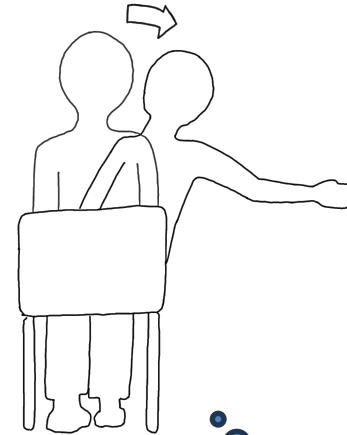
Perception on Robots



Perception on Robots

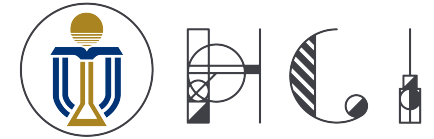


Alignment between Robot Capabilities
and Users' Assumptions

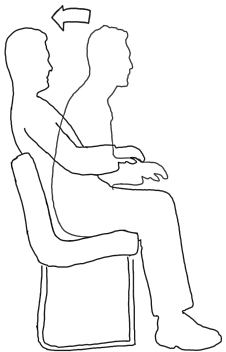
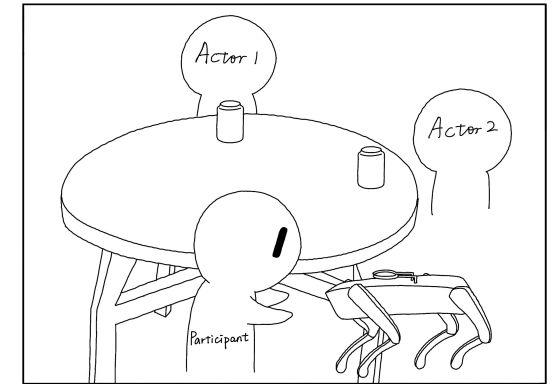
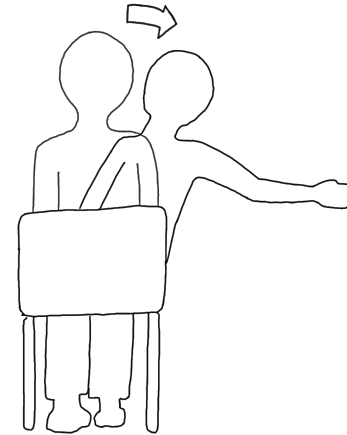


The camera and
microphone are low

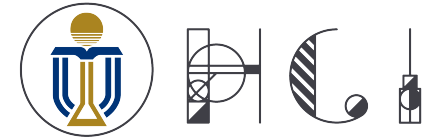
Perception on Robots



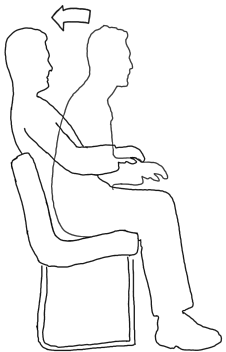
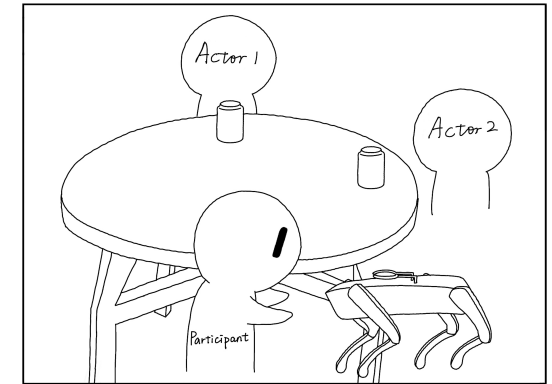
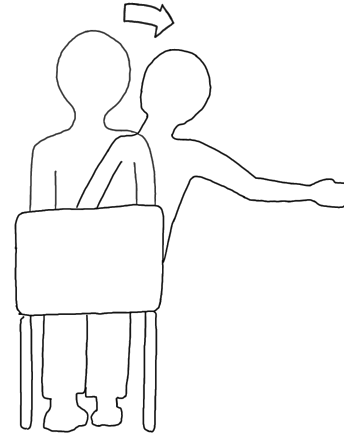
Alignment between Robot Capabilities
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Perception on Robots

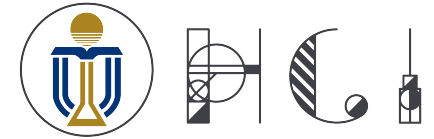


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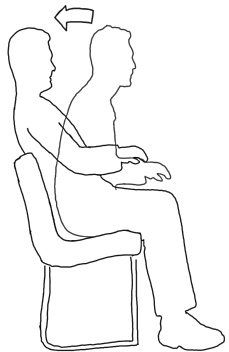
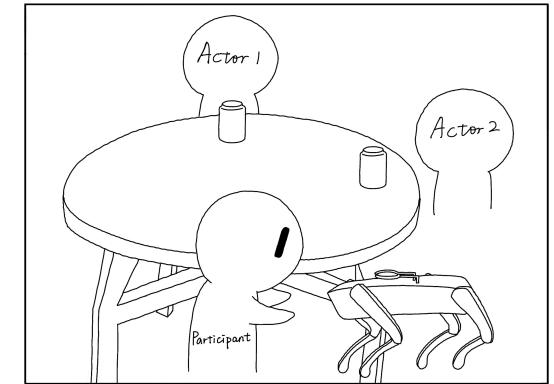
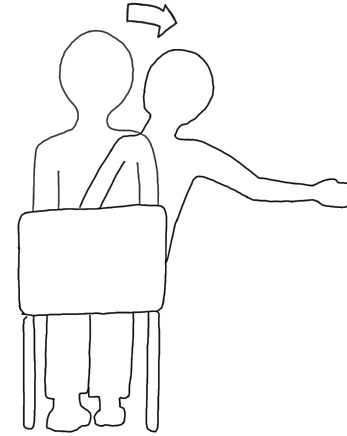


Proxemics
Design

Perception on Robots



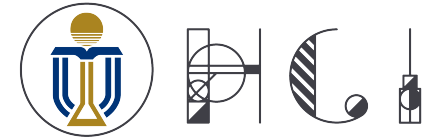
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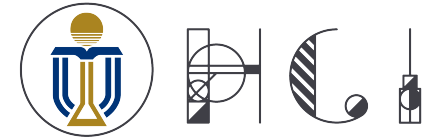
Alignment between **Robot Behaviors** and
Perceived Intelligence of the **Robot Appearance**

Primary Task and Social Context

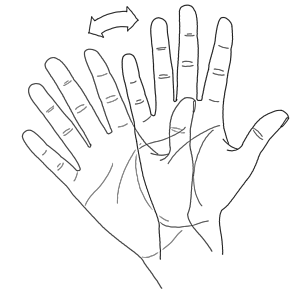


- Effects of **ConversationalRole** and Interview Results
 - More *verbal* and **straightforward** cues when *speaking*
 - Always choose **socially appropriate** cues
 - Avoid misunderstanding
 - Signal inconspicuously

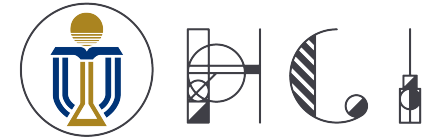
Primary Task and Social Context



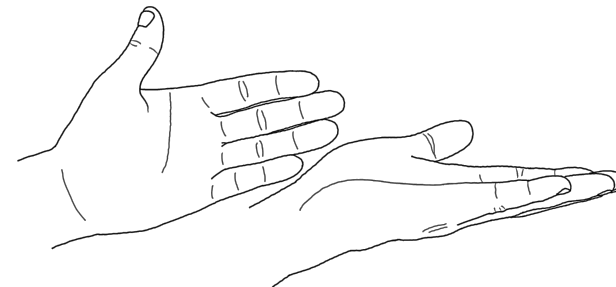
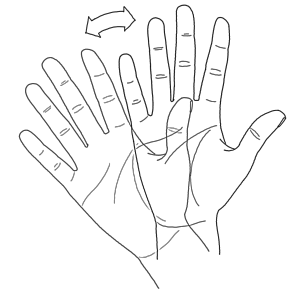
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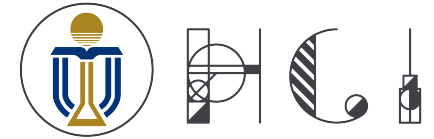
Primary Task and Social Context



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Primary Task and Social Context



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[Check our paper for more details](#)

Primary Task and Social Context



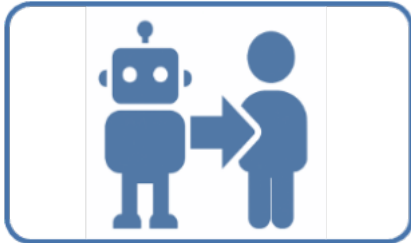
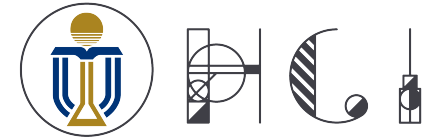
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Understanding Human Intentions
Behaving Socially Appropriately

- According to the social context
- Given minimum set of social cues

[Check our paper for more details](#)

Design Implications



Robot Approaching Strategy

- Reduce unnecessary approaching
- Approach the one with **less cognitive load**
- **Minimize interruption** in necessary approaching



Human Social Cue Processing

Deduce **interaction willingness**

Learn **common social cue** semantics

Learn from **implicit cues** to disambiguate or understand the emphasis



Designed by Freepik

Robot Response

- Respond in a **timely** and **socially appropriate** manner
- Should be **intuitive and easy** to minimize interruptions
- Take proper strategies to **repair failure**

Acknowledgment

Participants, actors and reviewers



← Check our paper

Hanfang Lyu
hanfang.lyu@connect.ust.hk
April 2025



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Thank you!

